KUMORICON

Deroeer







WEDNESDAY, FEBRUARY 1, 2017, 7:30 PM

Japan's most celebrated Taiko ensemble is an exhilarating blend of drumming, athleticism, and theater. The whole family will be blown away by Kodo's dazzling display and explosive sound.

The Oregon Symphony does not perform.

Tickets start at \$20

OrSymphony.org | 503-228-1353



TABLE OF CONTENTS

Letter from the Chair	•	• •	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	.4
Hours of Operation .	•			•	•	•	•		•	•	•	•	•	•	•	•	•	•	•	.5
Guests of Honor	•		•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	.6
Featured Panelists .	•			•	•	•	•	٠.	•	•	•	- •	•	•	•	•	•	•	•	11
DJ Profiles	•		,		•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	12
Art Show and Charity	Auc	tio	n	•	•					•		•					•		•	14
Programming					•	•	•	•	•	•		•			•	•				16
Main Events	•			•		•	•	•	•							•	•	•		16
Guest Programming	g				•	•	•	•	•	•	•	•	•					•		17
Anime Music Video	s .				•	•	•		•	•	•		•		•			•	•	22
Cosplay		\ .			•	•				•	•			•						23
Karaoke						•		•	•		•	•			•	•	•		•	24
Dance Lessons .						•				•						•	•			24
General Programmi	ng .					•	•		•	•	•		•	•	•					27
Chibi Room	_																			39
Writing/Art																		•		39
Crafts																				40
Video Gaming																				40
Tabletop Gaming.																				43
Board and Card Gar																	•			43
Collectible and Trad																•				45
Role-Playing Games																				46
Organized Role-Play																				
Pokémon Gaming	_																			
Autographs																				53
Kumoricon Code of Co																				
Mascot Contest for 20																				
Staff Credits																				
Industry Thank-You .																				
Oregon Convention Ce																				

LETTER FROM THE CHAIR

2004 is a year I will never forget. There is an entirely mundane reason for this: it was the year I graduated from high school and, later, left home and enrolled in college. But 2004 was much more than a part of my coming of age story. It was the year that Fullmetal Alchemist finished airing in Japan and began airing in the United States. It was a great time to be an anime fan. It was also the year of my first Kumoricon.

It may seem odd to reminisce about this twelve years later, but I cannot help noticing some rather striking similarities to 2016. In 2004 Kumoricon changed its dates from Thanksgiving weekend to Labor Day weekend and moved from Springfield to Portland. It was, I suspect, a weighty decision. A calculated risk with no guarantee of success. Yet, it was also the change that ultimately allowed Kumoricon become what it is today. At the time, it was also a decision I was completely unaware of.

This year Kumoricon is making a similar transition. This time, it's a decision that I'm intimately familiar with. It's taken a lot of work over the last few years that wouldn't have been possible without the dedication of our staff and the enthusiasm of our attendees. We may have worked out the details, but you are the ones that enabled us to take this step forward. Thank you.

And so, without further ado, it is my pleasure to welcome you this Halloween weekend to Kumoricon 2016 at the Oregon Convention Center!

Of course, our date and venue aren't the only new things at Kumoricon this year. We are excited to host our very first fashion show, featuring both the Japanese brand galaxxxy and model, musician, and voice actress Neeko!

I'm also extremely pleased to host Studio TRIGGER as our first Japanese animation studio. You may know them from their works such as Kill la Kill, Little Witch Academia, and Kiznaiver, among others. They're celebrating their 5th anniversary this year, so be sure to congratulate them on their success!

Just because we've moved doesn't mean everything is changing though. We still have the fan panels and events that help shape Kumoricon's identity as a fan-run convention. Musical guest Kieran Strange is back with some new material, and we've got another awesome lineup of English VAs, including Austin Tindle, Caitlin Glass, D.C. Douglas, Eric Vale, and Sonny Strait.

2016, like 2004, is still a great time to be an anime fan. Where will Kumoricon go from here? I can't say. That's a decision we'll all need to make together. I look forward to seeing our answer. But I do know one thing. 2016 is a year I will never forget.

Phillip Koop President and Chair Altonimbus Entertainment / Kumoricon 2016

P.S. We've got some more awesome announcements at closing ceremonies this year that you won't want to miss!



Consular Office of Japan in Portland
1300 S.W. Fifth Avenue
Suite 2700

October 27th, 2016

Greetings from the Consul General of Japan

It is with distinct pleasure that I welcome all of the guests, attendees, volunteers and participants of Kumoricon 2016!

As the new Consul General of Japan in Portland and a recent arrival in the Northwest I am greatly looking forward to attending my first Kumoricon and the Consular Office of Japan in Portland is eager to take part in this exciting event, offering support and information on the culture, language and people of Japan.

As the home of Darkhorse Comics and Laika Studios, Portland has a longstanding and vibrant connection to the world of comics and animation. In April of last year our office was honored to present the 8th Annual International Manga Award to local author and artist Kelly Sue DeConnick for her work Pretry Deadly and we look forward to greater involvement and interaction with the creative community throughout Oregon and southern Idaho.

I would like to express my appreciation and gratitude to Altonimbus Entertainment and all of the organizers of Kumoricon 2016, as well as to all of the volunteers and attendees who help make this such a successful event. Your passion and your efforts help to build bonds of friendship and understanding between our two countries and I hope you will continue to deepen your knowledge of and connection to Japan.

Most sincerely,

Kojiro Uchiyama Consul General of Jar

HOURS OF OPERATION

Registration
Thu: 2pm-10pm
(pre-reg only)
Fri: 7am-7pm
Sat: 6am-7pm
Sun: 8am-3pm

LAN/Tabletop/CCG/

LAN/Tabletop/CCG/ RPG/Console Gaming Fri: 7am-2am Sat: 8am-2am Sun: 8am-5pm

GameStorm Game Library closes at 12am Fri/Sat

Exhibits Hall

Fri: 1pm*-6pm Sat: 10am-6pm Sun: 10am-2pm **Artist Alley**

Fri: 1pm*-6pm Sat: 10am-6pm Sun: 10am-2pm

Art Show

Fri: 1pm*-6pm Sat: 10am-6pm Sun: 10am-1pm

Manga Library

Fri: 7am-2am Sat: 8am-2am Sun: 8am-5pm

Cosplay Repair

Fri: 10am-9pm Sat: 10am-9pm Sun: 10am-2pm **Chibi Room**

Fri: 10am-5pm Sat: 10am-5pm Sun: 10am-3pm

Open Art Room

Fri: 6pm-2am Sat: 6pm-2am

Karaoke

Fri: 7am-2am Sat: 8am-2am Sun: 8am-5pm

Photobooth

Fri: 10am-6pm Sat: 10am-6pm Sun: 10am-2pm **Merchandise Booth**

Fri: 8am-8pm Sat: 8am-8pm Sun: 8am-4pm

Info Booth
Upstairs location

Thu: 1pm-8pm
Fri: 8am-9pm
Sat: 8am-10pm
Sun: 9am-4pm

Info Booth

Downstairs location

Fri: 9am-5pm Sat: 9am-5pm Sun: 10am-2pm **Programming Booth**

Fri: 10am-12am Sat: 10am-12am Sun: 10am-3pm

Yojimbo Office

Thu: 10am-2am Fri: 8am-2am Sat: 8am-2am Sun: 8am-4pm

Programming Office

Fri: 7am-2am Sat: 8am-2am Sun: 8am-5pm

Minor Curfew

12am-6am All days

(Applies if under age 18)

^{*}One hour early entrance (Friday only) for VIP and hotel bonus holders



GUESTS OF HONOR: FASHION

Neeko



Voice Actor / Fashion Guest

Neeko debuted as a model in 2001. Since then she has expanded her career to include voice acting (Reborn in **Katekyo Hitman Reborn!**), singing, acting, MCing, songwriting, and DJing.

She is the vocalist for her band **Shampoo Youth**, which debuted in 2009, and she has been featured as a model in numerous fashion magazines including KERA, Zipper, CUTiE, FRUiTS, Kazi Kazi, and Teen Vogue. Neeko also has her own fashion brand called **Shampooooo**.

Check out Neeko as our Fashion Show guest of honor, modeling for galaxxxy!

galaxxxy



Fashion Guest

Japanese fashion brand, galaxxxy was established in 2007, and has created a lasting and trendy name for themselves.

galaxxxy is essentially a madcap world influenced by past and future music, Japanese anime, and a comet scattered virtual world. The brand collaborates with many artists. galaxxxy prominently features bright colors, cute anime themes, and whimsical touches in their designs.

GUESTS OF HONOR: ANIMATION

Shigeto Koyama



Studio TRIGGER

Shigeto Koyama has been an active designer in Japan's media industry for over a decade. Starting his career with working on Aim for the Top 2! (Diebuster) in 2004, Shigeto has worked on numerous animation titles over the years. Some of these notable titles includes: Heroman, Eureka Seven, Gurren Lagann, Star Driver, Panty & Stocking with Garterbelt, Rebuild of Evangelion, Kill la Kill, and Big Hero 6. In 2015, he directed his first short animation film Obake-chan. Koyama has also been leading the art direction of Good Smile Racing since 2014.

https://twitter.com/Joey Jones

Hiromi Wakabayashi



Studio TRIGGER

Previously a member of Studio GAINAX, **Hiromi Wakabayashi** has been involved in several works with Hiroyuki Imaishi, and is most notable for working on design production for **Gurren Lagann**. Wakabayashi was also involved on **Panty & Stocking with Garterbelt** as co-creator, writer, and episodic director.

After joining **TRIGGER**, Wakabayashi wrote the script for Episode 4 of **Kill la Kill** and directed the series' 2nd ending sequence. More importantly, he assisted and oversaw the design team of Kill la Kill as its creative producer. Later on, he was involved in **Little Witch Academia** and **Inferno Cop** doing story development. Wakabayashi has also been working as the creative director for TRIGGER's latest animation series **Space Patrol Luluco**.

https://twitter.com/waka_geek

GUESTS OF HONOR: VOICE ACTING

D.C. Douglas



D.C. Douglas will forever be known as either the sinister voice of Albert Wesker (**Resident Evil**), screaming "Chriiiisssss" as he melts in a lava lake, or as the soulful voice of Legion in the **Mass Effect** series, pulling on the heartstrings of fans around the world. These roles are a far cry from his other roles, such as the persnickety alien Zepht in **Star Trek: Enterprise** or the logical autobot Chase on Discovery Family's **Transformers: Rescue Bots**. And we can't forget him as Bud in **Sharknado 2**.

You may also know D.C. from animated series such as: **One Piece** as X Drake, **Naruto / Naruto: Shippuden** as Gari, **Hajime no Ippo: Champion Road** as Makunouchi Ippo, **Regular Show** as Col. Rawls (in the final season), **Family Guy** as Superman, several new anime coming from Bang Zoom! Entertainment, and many more.

But of course D.C. Douglas is best known for lending his voice to video games, like **Final Fantasy XV** as Weskham Armaugh, **Zero Escape 3** as Zero, **Xenoblade Chronicles X** as H.B., **The Legend of Heroes: Trails of Cold Steel I** and

II as Rufus Albarea and Valimar, Fire Emblem Fates as Gunter, Persona 4: Dancing All Night as Dance Instructor, Resident Evil: Umbrella Corps / Revelations 2 / The Mercenaries 3D / The Darkside Chronicles / Resident Evil 5 / The Umbrella Chronicles as Albert Wesker, Marvel vs. Capcom 3: Fate of Two Worlds—all—as Albert Wesker, Mass Effect 2 and 3 as Legion, Street Fighter X Tekken as Raven and Eddie Gordo, Tekken 6 as Raven, BlazBlue: Chronophantasma as Azrael, Tales of Vesperia as Alexei Dinoia, and Eternal Sonata as Jazz.



You can find D.C. Douglas online: www.DCDouglas.com | twitter.com/DC Douglas

Sonny Strait



Most recognized as the voice of Krillin on the wildly popular animated TV show **Dragon Ball Z** and as an illustrator for arguably the most famous, independently published comic book series **Elfquest**, **Strait** has over 20 years of experience in the arts.

As a voice actor, Strait is considered to be one of the most recognized in the business. Besides Dragon Ball Z, he has worked on many popular animated series including Usopp in **One Piece**, Maes Hughes in **Fullmetal Alchemist**, and Cartoon Network's laid-back robot host **Toonami TOM**. He has also worked as a writer and director on several TV series including the **Dragon Ball** series, **Case Closed**, and **Lupin the Third**.

As a comic book artist, he has 17 published works to date including his debuted self-published series **Mr. Average** featured in The Comics Journal, and Elfquest, which was published by both WARP Graphics and DC Comics. He's considered one of the top Elfquest artists from its over 30 year history.

In 2007, he wrote and illustrated a graphic novel about a reluctant punk rock faerie princess named Goat. The book, called **We Shadows**, was published by Tokyopop and was nominated by The American Library Association for Best Graphic Novel 2008. The book received glowing reviews in many trade magazines including Publishers Weekly, Newtype, Play, and Anime Insider.

He has also appeared in many video games such as the title role in 'Splosion Man, the psychos in Borderlands, and Neptune in Smite.

Recently, Strait has reprised his roles of Krillin in the theatrical release **Dragon Ball Z: Resurrection 'F'** and Toonami TOM 1 in the **Intruder II** series for Cartoon Network. He was also cast in his current favorite roles of Koro Sensei in **Assassination Classroom** and Maple in **Show By Rock**.

In 2015, Sonny returned to directing, starting with the anime series **Maria the Virgin Witch**, **Mikagura School Suite**, and the highly controversial **Prison School**. He has also returned to Elfquest as a colorist for Dark Horse Comics. He also did a Ford commercial as Krillin!



GUESTS OF HONOR: VOICE ACTING

Eric Vale



Eric Vale can eat an entire Quarter Pounder with Cheese in a single bite. He crossed the English Channel riding on the antlers of a Canadian moose. His favorite time of the year is dinnertime. This man has voiced characters such as Trunks in **Dragon Ball Z**, Sanji in **One Piece**, Yuki in **Fruits Basket**, Kymblee in **Fullmetal Alchemist**, America and Canada in **Hetalia**, and most recently Nishiki in **Tokyo Ghoul**. You can also hear him on radio and TV as the voice of the **Dallas Stars** and **Dave & Busters**. But wait! That's not all! He also wrote and produced the feature

film **Chariot**, which is quite possibly the greatest American movie ever made. He's written screenplays as well as scripted over 50 anime programs and he's a full-on, for reals published writer. Eric has also directed for film and stage. So he sounds pretty busy, right? Well, tack on the fact that he's a husband and father of three and you'll understand why he always looks so tired. He began studying the world of

entertainment when he was only 12 years old, and he never looked back. Living a "normal" life with "normal" people isn't something Eric would know how to do. It's not something he'd want to do. The best thing he can say about life is that you have your options; you can be safe or you can be crazy. Guess which one he chose?



Caitlin Glass



A voice actress and ADR director, best known for the role of Winry Rockbell in **Fullmetal Alchemist**, **Caitlin** has been working in the anime industry since 2004. In 2008, Caitlin directed the widely popular fan favorite, **Ouran High School Host Club**, as well as playing Haruhi Fujioka. Caitlin also lends her voice to Rose in **Tales of Zestiria**, Elma in **Xenoblade Chronicles X**, and Cammy White and Decapre in the **Street Fighter IV** and **Street Fighter V** series of video games.

Other well-known roles include Petra in **Attack on Titan**, Diancie in Pokémon's **Diancie and the Cocoon of Destruction**, Hannah in **Black Butler II**, Miria in **Baccano**, Satellizer in **Freezing**, Vivi in **One Piece**, Evergreen in **Fairy Tail**, Yakumo in **School Rumble**, and Kim in **Soul Eater**.

2015 was a big year for Caitlin, adding Kirigiri in Danganronpa: The Animation, Miho Amakata in Free! Eternal Summer, Lilith in Absolute Duo, Michael in Maria the Virgin Witch, Kimi in Tokyo Ghoul, Mitsuko in Yurikuma Arashi, Hanayo in Selector Infected WIXOSS, Erica in Gangsta, Himeko in The Rolling Girls, Natsume in Tokyo Ravens, Rumina in Mikagura School Suite, Makina in Ultimate Otaku Teacher, Young Ragna in BlazBlue Alter Memory, Minami in D-Frag!, Ami in

Noragami Aragoto, and Retoree in Show By Rock!! to her already prolific list of anime roles.

This year is shaping up to be exciting as well, with the releases of **Lord Marksman** and **Vanadis** (Eleonora and ADR Director), **Love Live! School Idol Project** (Maki Nishikino and ADR adaptive script writer), and the highly anticipated video game **Battleborn**, in which Caitlin portrays the dark elf ranger, Thorn.

Caitlin's directing credits include Fullmetal Alchemist: Brotherhood, Chäos; HEAd, Gunslinger Girl -II Teatrino-, Linebarrels of Iron, Murder Princess, Suzuka, One Piece, Absolute Duo, Maria the Virgin Witch, Riddle Story of Devil, Noragami Aragoto, and Show by Rock!!, all as an ADR Director for FUNimation Entertainment. She has also lent her adaptive writing skills to Bang Zoom! Entertainment for such titles as Durarara!!x2, Yuki Yuna is a Hero, and A Lull in the Sea.

For a complete list of her work, check out http://www.behindthevoiceactors.com/Caitlin-Glass/

You can follow Caitlin on Facebook at <u>Caitlin Glass Voice Actor</u>, <u>@caitlinsvoice</u> on Twitter, and <u>glasscaitlin</u> on Instagram!



GUESTS OF HONOR

Austin Tindle



Voice Acting Guest of Honor

Actor and writer **Austin Tindle** was born in Orlando, raised in Austin, and now lives in Dallas. At 19 he was going to school to become an electrical

engineer, but was cast as Romeo in a stage play and changed his major on the spot. These days you can find Austin on the stage in Dallas at the Kitchen Dog Theatre, WaterTower Theatre, Theatre Three, Stage West, Shakespeare Dallas, Project X, Second Thought Theatre, Nouveau 47, Upstart Theater, and many others. You may have also heard Austin lending his voice to a variety of FUNimation projects including Ayumu Aikawa in **Is this a Zombie?**, Accelerator in **A Certain**

Magical Index, Shu Ouma in Guilty Crown, Marco Bott in Attack on Titan, Karma in Assassination Classroom, and Kaneki in Tokyo Ghoul.



Kieran Strange



Musical Guest

He's been compared to Tony Stark, Ramona Flowers, Hawkeye, and Tank Girl!—but IRL, he's **Kieran Strange**, a quirky and powerful young artist blending pop sensibilities, dynamic guitars, and high-energy live shows into his own brand of British pop-punk. At the age of seventeen, he left his parents, family, and small English fishing village behind in order to chase his dream of making music; he traveled to Vancouver, Canada where he now resides, writing and performing songs about rebellion, relationships, and RPGs.

Standing firmly as a voice for the different and discarded, Kieran came out publicly as genderfluid in 2014 with the release of the **Tear Down The Wall** music video, and changed his pronouns from "she" to "he" in the summer of 2016. These days, he always makes sure he is open, outspoken, and passionate in his beliefs; some of the causes he fights to

support include LGBTQ+ issues and rights, feminism, autism awareness, racial equality, and many other forms of mental health and suicide awareness.

Hot on the heels of his past releases—**Adamantine Heart** (2012) and **Last Hero Standing** (2015)—the bedheaded geek has toured multiple countries (including Canada, US, UK, and Japan), played hundreds of shows, conventions, and festivals, and is currently working on multiple singles to release in 2016/17! Along with Tasty Peach Studios, he's one of the minds and voices behind KonekoYO!, as well as the founder of the #ifeelinvincible and #cosplaynotconformity cosplay and con scene mini-movements. He encourages you to check out The Kaleidoscope Project on Facebook—a safe haven he has created to inspire, encourage, and educate LGBTQ+ geeks and their allies!

Shoot him a tweet at @kieranstrange during the con and say hi! (And in case you're wondering, Kieran is comfortable with He/Him/His and They/Them/Their pronouns, and encourages that you letting him know what your preferred pronouns are when you meet him! ;D)



FEATURED PANELISTS

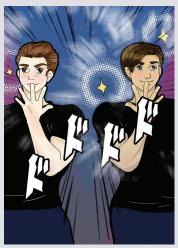
Conventional Improv



Established in 2009 in Portland, CI! has entertaining been of audiences all ages and sizes at different several conventions around the Pacific Northwest. Cl. also streams live flagship gaming show, Friday Night

Gaming, featuring interactive games the audience can play with the crew! CI! is excited to be presenting at its home con once again!

The Anime Hunters



The Anime Hunters have been attending Kumoricon since 2004, and performing since 2005. Never missing a year, Zach and Dane (a.k.a. Zaxel and ZurkeyDurkey) are excited to return to host more panels and events! You can find them in such panels as The Anime Dating Game and So You Want To Be a Let's Player, as well as

events such as the Cosplay Contest, the Pro-Bending Tournament, and more. Be sure to grab a few laughs with these doofuses! Mostly Dane is a doofus (this message is sponsored by Zach). I believe it is doofai, Zach (this message is sponsored by Dane).

Uncle Yo



Karl "Uncle Yo" Custer is New York's premier geek comedian, having appeared at over 100 anime, comic book, and video game conventions. His self-proclaimed style of "rantcore" combines long-form stories with motivational rhyming couplets. Panel leader, emcee, playwright, puppeteer, and podcaster, Yo show-runs his original Youtube's fantasy sitcom with puppets, Dungeon Crawlers as well as the narrative, horror podcast Chroniclers of Darkness, based on the World of Darkness RPG setting, on his page.

Washington eSports



Founded in 2015, Washington eSports is the University of Washington's eSports organization. Washington eSports is dedicated to competing in the highest level of competition possible while fostering our staff and players into successful and productive members of society.

FRIDAY NIGHT KUMORICON KAWAII RAVE!!



Moon Mirror

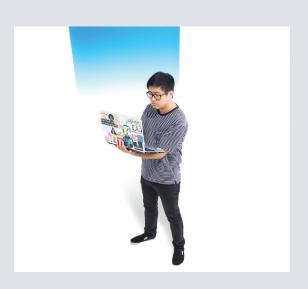
Moon Mirror is a music producer from Portland, OR. In addition to creating her own unique style of music, she is also the vocalist for the duo THAT WAS THEN THIS IS NOW with producer Blvck Ceiling and the creatrix of SUPER FUN HAPPY KAWAII PARTY, a monthly dance night dedicated to all things J-pop, K-pop, anime, Vocaloid, Lolita, and cosplay—every third Sunday at The Lovecraft Bar in PDX.

soundcloud.com/moon-mirror

OLOH

HOJO is a DJ and producer from Seattle. He heads the **CUSTOMS collective**, booking acts from all over the world and showcasing the cutting edge of music. His sets fly over every genre, every bpm. He loves Asian pop music and is hopelessly addicted to melody.

soundcloud.com/therealhojo





Pete Ellison

Pete Ellison is a multimedia visual artist, designer, and music producer from Portland, OR. Working tirelessly to vend at parties and conventions, his bright and crazy t-shirts have quickly become staple attire for ravers and convention-goers in the Northwest, with his limited edition items highly sought after by collectors. When not designing, he can be found rocking the decks at anime convention stages or exploring cities to find the latest sweet treats and cool graffiti.

www.mixcloud.com/peteellison

SATURDAY NIGHT: THE ULTIMATE DANCE



DJ DiscoSnake

They tell stories of a man who spun for the convention and then disappeared without a trace. When the staffers came back, they brought video screens, speakers and lighting. Now Kumoricon has unlocked the gates to the unknown, and only one DJ stands between the forces of Evil and Earth. That man is the DiscoSnake. Prepare yourselves for the most ecstatic adventure yet! Like nothing you've ever experienced. Dramatic music, pulse pounding bass, incredible graphics, and revolutionary lighting technology combine to draw you into the most awesome immersive first-person dance experience ever created. Genuine Rave Atmosphere™ with real-time lighting and shadows, real world physics, ragdoll effects and 2.1 surround sound. Dance your excess energy off in our 10,000+ sq

ft multi-player dance hall while listening to the sounds of nerd culture like you've never heard it before. The DiscoSnake's over-caffeinated DJ sets effortlessly span across dance genres and times, with generous helping of anime themes and video game tunes shotgunned into the set. It's go time!

DJ Gino Mari

In this dazzling anything goes Mixed Media Dance Party Hootenanny; DJ Gino Mari goes track to track against the overwhelming turntablism of The DiscoSnake [Michael Brillig]. This action packed event features the talents of this Portland based production duo as they create a custom dance experience for your convention dancing needs. Taking requests all night long this team will fill the air with the very best dance, pop, anime, gaming and everything else music.

Then when the clock strikes 1:30 a.m. the dance floors going goth. Gino and The DiscoSnake will break the seal on the secret vault of industrial dance music and release the musical titans. We'll bring our vintage synthpop tracks, polish off the G minor cords, and wrap up the evening with all the night owls. This is not an event to miss.



KUMORICON



DOERNBECHER

Kumoricon is proud to help our attendees assist OHSU Doernbecher Children's Hospital in furthering their mission to promote health and hope for children and their families for over 90 years. Attendees can help in two ways:

Charity Auction

Check out the amazing items available in this year's silent charity auction, located in the back of the Exhibits Hall behind Artist Alley.

Hours Fri 1pm - 6pm Sat 10am - 6pm Sun 10am - 1pm



Art Show

Unique, hand crafted dolls made by popular artists. Incredible pieces of art are up for grabs located right next to the charity auction.

Hours Fri 1pm - 6pm Sat 10am - 6pm Sun 10am - 1pm

ART SHOW

Hours

Friday: 1:00pm*-6:00pm Saturday: 10:00am-6:00pm Monday: 10:00am-1:00pm * 12:00 pm for VIP and hotel bonus holders

Attendees are not allowed in the Art Show or Charity Auction before opening or after closing, even if the doors are open.

No cameras of any sort are allowed in the Art Show, except for supervised press or staff.

Bidding Rules

Please write legibly, and use your full name so we can contact you, if necessary.

Art show

All artwork will be displayed with an art tag listing the title, lot number, and the type of media, which is signed by the artist on the back. A bid sheet listing the lot number, minimum starting bid, and a "Buy it Now" price will also be included.

Buy it Now—As long as the highest bid is lower than the Buy it Now price, a bidder may opt to purchase the item. Once purchased, you and a staff member will sign the art tag,

pay immediately, and the art will become available for pickup starting Sunday 3:00 pm.

Place a bid—An attendee can place a bid on an item by entering their bid and badge number on the bid sheet. All bids must be in whole dollar increments, and must be greater than the minimum bid price set by the artist.

Winning an item—The last bid must be completed by 1:00 PM on Sunday.

Charity Auction

All items will be displayed with bid sheet listing the title, lot number, item description, and minimum starting bid.

Place a bid—An attendee can place a bid on an item by entering their bid and badge number on the bid sheet. All bids must be in whole dollar increments, and must be greater than the minimum bid price set by the Charity Auction staff.

Winning an item—The last bid must be completed by 1:00 PM on Sunday.

In the event of dispute over payment, the art tag will act as a receipt.

Item Pick-Up

All items from the Art Show and the Charity Auction will be available for pick-up in Workshop 2. Cash or credit card will be accepted.

2:00 pm - 3:00 pm—Highest bidders can claim and purchase the item.

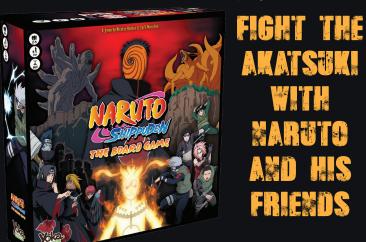
3:30 pm - 5:00 pm—Remaining items will be priced at the "Buy it Now" price or the highest bid, whichever is lower. The first person to agree to this price can purchase the item.

If the bidder does not pick up their item, they will be noted in our database as a Delinquent Bidder, and may incur the fee of shipping the item the following year when registering for Kumoricon.

Credit: Rules derived from Anime Boston Art Show rules.



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Become Master of the Tehesan Teh House in this maid themed deck building card game. **Get your** Kumoricon **Exclusive Tanto Cuore® Promo** Card During your Starting Phase Select 1 General Maid that you play during this phase; you may change the card's bonus in Servings or Employments into Love or Draws Employments into Love or Draws

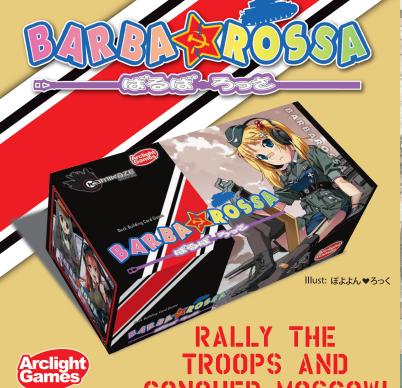
Come play with Japanime Games in the Tabletop area of the Gaming Hall!

Premium Quality Playmats • Japanese Card Sleeves japanime— GAMES Board Games • Card Games and more

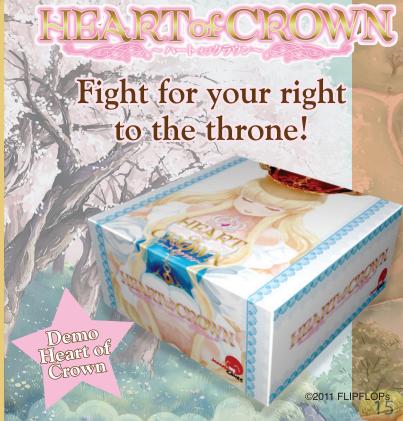
JapanimeGames.com

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PROGRAMMING

MAIN EVENTS

OPENING CEREMONIES

Fri 10:00 am - 11:00 am - **Main Events** (*Oregon Ballroom 201/202*)

Join us as we kick off our convention for 2016! Find out what's in store for the weekend.

COSPLAY CONTEST

Sat 4:30 pm - 7:30 pm - **Main Events** (*Oregon Ballroom 201/202*)

Whether you prefer competing as a contestant on stage or viewing the skits and costumes from the audience, the Cosplay Competition is Kumoricon's main costume event where entrants compete for recognition and top prizes. Join in the fun yourself, or cheer on your favorite characters as they perform original skits and dazzle the audience with amazing costumes.

COSPLAY CHESS

Sun 10:00 am - 11:30 am - **Arena** (*Oregon Ballroom 203/204*)

Come see your favorite characters battle it out on a giant chessboard stage! Cosplay Chess is an event where convention attendees in cosplay serve as the pieces, and at the direction of two chess masters, will move, fight, die, and live on stage. The combats are not pre-scripted—anything can happen!

LATE-NIGHT COSPLAY CHESS

Sun (Sat after midnight) 12:30 am - 2:00 am - **Arena** (*Oregon Ballroom 203/204*)

Come see your favorite characters battle it out on a giant chessboard stage! Late Night Cosplay Chess is an event where convention attendees in cosplay serve as the pieces, and at the direction of two chess masters, will move, fight, die, and live on stage. The combats are not pre-scripted—anything can happen after dark!

KUMORIBALL

Sat 8:00 pm - 10:00 pm - **Arena** (*Oregon Ballroom 203/204*)

You are hereby cordially invited to the fairytale world of the KumoriBall! Come in all your finery; formal or formal cosplay only, please. Attendees must follow the dress code. Staff reserve the right to deny entry to anyone inappropriately attired.

KUMORIPROM

Fri 8:30 pm - 11:00 pm - **Arena** (*Oregon Ballroom 203/204*)

Dance in all your finery to a more relaxed version of the ball—without the strict dress code! Bring your favorite partner, find a new one among the other dancers, or even dance with one of our hosts. Who will be crowned the KumoriProm King and Queen?

KUMORICON KAWAII RAVE!!

Fri 10:00 pm - 2:00 am - **Main Events** (*Oregon Ballroom 201/202*)

The best dance party all year happens at Kumoricon! J-pop, K-pop, anison, Vocaloid and kawaii tunes will be spun all night by HOJO and Pete Ellison from Seattle's JKPOP club night, joined by Moon Mirror of Portland's own monthly Super Happy Fun Kawaii Party! Get ready to DANCE!

THE ULTIMATE DANCE

Sat 10:00 pm - 2:00 am - **Main Events** (*Oregon Ballroom 201/202*)

DJ Gino Mari & The DiscoSnake are back and have delved deep into their vast music collections to present you with the ultimate anime, gaming, clubbing, and pop dance experience imaginable. The Ultimate Dance takes you far beyond the realms of your experience. The original, greatest, bubbletastic, massively multiplayer, adrenaline pumping dance ever to hit Kumoricon—that's 4 hours of head-to-head, cosplay shaking it, that will challenge even the most hardened dancer. But that's just for starters... Then, but only if you're tough enough, you can pick up the gauntlet and request banging tracks from those fiendish genius deejays from CMD Productions and Gino Mari Music. Will you prove strong enough to meet the challenge? Come on out and show us your Ultimate Dance?

JAPANESE FIELD DAY

Sun 3:00 pm - 4:30 pm - **Arena** (*Oregon Ballroom 203/204*)

Welcome, students of Kumori Academy! It's October, and in Japan that means just one thing—it's time for a traditional school field day! Do a few stretches, tie on a colorful headband, and represent your team in wacky relay races and other wild events! Maybe this year, Senpai will notice you!!

LEGEND OF KORRA PRO-BENDING TOURNAMENT CHECK-IN

Sat 8:00 am - 9:00 am - **Arena** (*Oregon Ballroom 203/204*)

Are you ready for some adrenaline fueled pro bending action? If your team wants to play, this is the event for you! We'll be organizing the bracket and going over rules so everyone can be ready to enter the hexagon. This is a required meeting for all competing teams.

LEGEND OF KORRA PRO-BENDING TOURNAMENT PRELIMINARIES

Sat 9:30 am - 12:30 pm - **Arena** (*Oregon Ballroom 203/204*)

From the hit TV show, The Legend of Korra, Kumoricon is proud to present: The 4th Annual KumoriLeague Tournament, where sixteen teams enter the hexagon to fight for a chance at fame and glory! Come cheer on your favorite fantasy dodgeball team as they vie for a spot in the finals.

LEGEND OF KORRA PRO-BENDING TOURNAMENT FINALS

Sat 1:30 pm - 4:00 pm - **Arena** (*Oregon Ballroom 203/204*)

Let's get ready to rrrrrrrrumble! Come watch the best probenders compete for the title of KumoriLeague Champion! Eight teams will enter the single elimination bracket, but only one will be left standing at the end. There can be only one champion. Join us to find out who will reign supreme!

HALL COSPLAY

Once again, our Hall Cosplay Staff will be roaming the halls on the lookout for outstanding costumes and cosplayers. Act your part, or just have fun—you never know where they will be!

COSPLAY SCAVENGER HUNT

Join the hunt! Keep your eyes open and on the lookout for clues as you wander the convention. The game board is located in the Pocket Guide and in the Guidebook app.

MANGA LIBRARY

Fri 7:00 am - 2:00 am - **Manga Library** (*A107-A108*)

Sat 8:00 am - 2:00 am - **Manga Library** (*A107-A108*)

Sun 8:00 am - 5:00 pm - Manga Library (A107-A108)

Come sit, relax, and read your favorite manga in Kumoricon's very own manga library! It's a great place to take a break from all the con chaos!

Рнотовоотн

Fri 10:00 am - 6:00 pm - **Photobooth** (*A109*)

Sat 10:00 am - 6:00 pm - **Photobooth** (*A109*)

Sun 10:00 am - 2:00 pm - **Photobooth** (A109)

Kumoricon 2016's photobooth, presented by PNW Cosplay, can help you get awesome photos of your cosplay this year! Photoshoots and social media-sized images will be provided for free by PNW Cosplay's dedicated staff. PNW Cosplay is a magazine featuring cosplayers, crafters, and cosplay photographers of the Pacific Northwest. We're excited to bring you content that is written and photographed by the local community, for the local community. By sharing stories, articles, and guides written by you, we aim to bring together the Pacific Northwest cosplay community.

CLOSING CEREMONIES

Sun 4:30 pm - 6:00 pm - Main Events (Oregon Ballroom 201/202)

Join us for the final event of Kumoricon—contest winners are announced, highlights relayed, and the mascot for 2016 are revealed.

RANT AND RAVE

Sun 6:00 pm - 7:30 pm - **Live Events 1** (*B115-B116*)

Was there something you loved, or something you thought could be improved? Good feedback or bad, we want to hear your thoughts. Stop by after Closing Ceremonies to tell the staff what you thought of the con.

GUEST PROGRAMMING

ADR DIRECTING WITH CAITLIN AND SONNY

Sun 12:30 pm - 1:30 pm - **Live Events 1** (*B115-B116*)

Just what goes into directing your favorite English dubs? How do directors cast for their shows? How much research is involved? Are voice actors divas? And just what does ADR stand for anyway? All these and many more of your questions can be answered! Just show up and ask directors Caitlin Glass and Sonny Strait.

ADVENTURES IN AMERICAN AND JAPANESE PUBLISHING

Sun 2:00 pm - 3:00 pm - Main Events (Oregon Ballroom 201/202)

Dark Horse Manga Editor Carl Horn, Oni Press Editor Robin Herrera, and Oni Press Publicity Coordinator Rachel Reed discuss the differences between publishing American comics and Japanese manga. Insights include how the acquisitions process works, how they find comics to publish, and how comics are brought over from Japan and edited for an American audience.

ANIME RUINED MY LIFE

Sat 1:00 pm - 2:00 pm - Live Events 2 (B113-B114)

Long before anime was anime it was known as Japanimation. But before that, it was just that weird crap the kid in the corner watched. I was that kid in the corner. I watched Robotech, Star Blazers, and Voltron in between massive D&D gaming sessions while my buddies and I talked about girls. A lot. And never talked TO them. At some point, things turned around for me. Want to know how? Then let's sit down and have a chat. I might even offer up some advice. Hosted by Eric Vale.

AUSTIN TINDLE'S RAUNCHY Shakespeare

Fri 8:00 pm - 9:00 pm - Live Events 2 (B113-B114)

Age 18+ only—hand stamp required—see Programming Booth.

Come laugh, scream, and cry the way Shakespeare intended with an hour-long romp through the best moments of the bard. Participation is encouraged, but not necessary.

COOKING MANGA

Sat 12:00 pm - 1:00 pm - Live Events 1 (B115-B116)

The niche sub-genre of cooking comics has grown exponentially in recent years, with titles like *Yakitate!! Japan* and *Food Wars: Shokugeki no Soma* becoming quite popular. Oni Press Editor Robin Herrera and Oni Press Publicity Coordinator Rachel Reed discuss what makes cooking manga so delectable as well as why there aren't as many American comics that tackle the popular subject.

THE D.C. DOUGLAS NOTORIOUS EROTIC FANFIC SHOW

Sat 8:00 pm - 9:30 pm - Live Events 1 (B115-B116)

Age 18+ only—hand stamp required—see Programming Booth.

The 17+ show that has been turning on and pleasing fans at cons across the nation is here! D.C. Douglas (voice of Albert Wesker) embarks on an erotic journey of language with the help of the "evil resident" audience members. What happens in this show stays in this show. A must -see!

ERIC VALE IS NOT HIMSELF Q&A

Sun 11:00 am - 12:00 pm - **Main Events** (*Oregon Ballroom 201/202*)

Eric's not feeling like himself today. He is, however, feeling like a lot of your other favorite voice actors. Want to have a Q&A with Todd Haberkorn or Christopher Sabat? Or maybe J. Michael Tatum? Then stop by and see who Eric is feeling like.



FAKKU PRESENTS: HENTAI WORTH WATCHING

Fri 8:30 pm - 10:00 pm - **Panel 1** (*C123*)

Age 18+ only—hand stamp required—see Programming Booth.

Join FAKKU for their first appearance at Kumoricon as they share and provide commentary on select hental titles, often yielding hilarious results. The panelists share stories of how they discovered hental and what kept them coming back for more.

FAKKU Q&A

Sat 8:00 pm - 9:30 pm - Live Events 2 (B113-B114)

Age 18+ only—hand stamp required—see Programming Booth.

General question-and-answer session with members of FAKKU, the largest hental publisher in the United States.

FROM MANGA TO WEBCOMICS

Sat 1:30 pm - 2:30 pm - Live Events 1 (B115-B116)

There **is** a difference! Style, technique, shading. You **will** believe that an actor can draw. Join guest Sonny Strait for this informative panel.

GALAXXXY FASHION SHOW

Sat 2:00 pm - 3:00 pm - **Main Events** (*Oregon Ballroom 201/202*)

Some of the hottest trends in fashion begin in Japan! Join us as Kumoricon hosts the designs of galaxxxy, a Harajuku brand inspired by music, anime, street wear, and internet culture! Come see why some of the biggest names in music, anime, and video games have collaborated with this incredible brand and start planning your wish list of amazingly colorful and energetic clothing!

GHOULS AND COMMENTARY

Sat 6:30 pm - 7:30 pm - **Live Events 1** (*B115-B116*)

Watch Tokyo Ghoul with Kumoricon's very own Ghoul: Austin Tindle! Watch and listen to his live commentary about the behind the scenes fun surrounding our favorite show!

HANGOVER TV WITH D.C. DOUGLAS

Sun 12:00 pm - 1:00 pm - **Live Events 2** (*B113-B114*)

D.C. breaks out all his silly video projects from over the years and answers off-the-wall questions. Hair of the Dog is your responsibility.

I'M GONNA VOICE IN YOUR FACE Q&A

Sat 5:00 pm - 6:00 pm - Live Events 1 (B115-B116)

It's my voice and I'll do what I want to with it! Not really. My life is that of an actor, and as an actor I go where I'm told. I follow the rules. I do my job and then I go home. Sounds simple, right? Nope. It took decades of training, thousands of auditions, and countless rejections. Odds are, I was rejected for something earlier today. Want to hear about this life of an actor and ask him some questions? Swing by. Hang out. I'll be here. Hosted by Eric Vale.

JET ALUMNI ASSOCIATION OF PORTLAND

Sat 11:00 am - 12:00 pm - **Panel 1** (*C123*)

Are you interested in the experience of living and working in Japan? Join the JET Alumni Association of Portland for a presentation and panel discussion about teaching English on the JET Program. The JET Program is the world's oldest and largest exchange program. Find out what it takes to be accepted to live and work in Japan, as well as the challenges and rewards of a life abroad.

KIERAN STRANGE LIVE CONCERT

Fri 8:30 pm - 9:30 pm - **Main Events** (*Oregon Ballroom 201/202*)

Prepare yourself for a Kieran Strange performance like you've never seen before—because the queer-aligned pop-rocker from across the pond is dialing it up to eleven-point-five and laying it all on the line in his brand new, high-energy, multimedia live stage show!

KIERAN STRANGE PRESENTS: THE NAUGHTY CORNER

Sat 10:00 pm - 11:30 pm - **Panel 1** (*C123*)

Age 18+ only—hand stamp required—see Programming Booth.

You've heard him when he has to be family-friendly, or at least PG, but what about when the reins come off? Brits are known for their sharp witticisms and dirty sense of humour, and Kieran Strange hopes he won't disappoint in that respect when he kidnaps you tonight for a panel of acoustic ditties and geeky parodies! No videography, please!

LAIKA

Fri 12:30 pm - 1:30 pm - **Live Events 1** (*B115-B116*)

Join Mark Shapiro from Hillsboro-based LAIKA. Mark will take us through the comprehensive process behind the studio's recent release Kubo and the Two Strings (premiered in August 2016) as well as the three Oscar-nominated films: Coraline (2009), ParaNorman (2012), and The Boxtrolls (2014). Building entire worlds by hand, piece by piece, learn how LAIKA creates life, in 24 frames per second.

LESSONS IN PUBLIC SPEAKING (A.K.A. AUSTIN STARES AT YOU WHILE YOU TALK)

Sun 12:30 pm - 1:30 pm - **Main Events** (*Oregon Ballroom 201/202*)

Austin Tindle has been performing and speaking in public for over 10 years. This will be an interactive experience during which you will be brought up front, one by one, to take Austin's place as he sits in the audience and asks YOU questions. This will be a casual, judgment-free zone and a great opportunity to learn the first step in being an actor.

MEET AUSTIN TINDLE Q&A

Fri 11:00 am - 12:00 pm - **Live Events 1** (*B115-B116*)

Come have a conversation with Austin Tindle. You can talk about his life, career, getting into to voice acting, past characters or, ya know, other stuff too. If you don't have any questions he'll probably just talk about himself. Or read Harry Potter out loud. Not Goblet of Fire, though.

MEET D.C. DOUGLAS

Fri 6:30 pm - 7:30 pm - Live Events 1 (B115-B116)

Meet the man behind the sinister voice of Albert Wesker ("Resident Evil") and the soulful voice of Legion in the "Mass Effect" series!

MEET NEEKO!

Sun 2:00 pm - 3:00 pm - **Live Events 1** (*B115-B116*)

She's the spunky, punk-rock but candy-sweet voiced Neeko! Neeko debuted as a model in 2001. Since then she has expanded her horizons to include voice acting (Reborn in Katekyo Hitman Reborn!), singing, acting, MCing, songwriting, DJing, and being a brand director.

OURAN HIGH SCHOOL HOST CLUB SLUMBER PARTY

Fri 9:00 pm - 10:30 pm - **Panel 2** (*A106*)

Join host Caitlin Glass for bloopers, games, sugary cereal, and of course, Ouran! Wear your PJs or your Ouran cosplay and come party the Haruhi way—commoner style! That means free stuff! Don't miss it!

OWNING YOUR 15 MINUTES: A Crash Course in Stage Presence

Fri 12:00 pm - 1:30 pm - **Main Events** (*Oregon Ballroom 201/202*)

A great, show-stopping performance requires more than just standing on a stage, wearing a costume and/or singing a song. In this informative workshop, internationally-acclaimed artist Kieran Strange will guide Karaoke contestants and Cosplay competitors of all skill levels through the Dos and Don'ts of being on stage, and teach you how to captivate your audience during your 15 minutes! A must-see panel for Karaoke Contest and Cosplay Contest participants!

SO YOU THINK YOU CAN VOICE ACT?

Fri 5:00 pm - 6:00 pm - Live Events 1 (B115-B116)

Fancy yourself a voice actor? Come test your skills against other hopefuls at this interactive panel. Join voice actress and ADR director Caitlin Glass as she walks you through the audition process using real audition material from some of your favorite titles.

SO YOU WANNA BE INTERNET FAMOUS?

Fri 2:30 pm - 3:30 pm - **Panel 3** (*A105*)

His self-learned skills with social media back in the day of its mainstream birth took him from a kid with a dream living in a sleepy English fishing village, to touring the UK, USA, Canada, and Japan. Nowadays, geeky musician and queer activist Kieran Strange continues to hang out online, reaching out to likeminded others to feed his own addiction of meeting new folks! Whether you are a vlogger, blogger, cosplayer, musician, singer, artist, merchandiser, DJ, comedian, or just want to start your own business or online presence, let Kieran and his social media- and marketing-savvy team share with you their knowledge of how to use all of the tools the Internet has given you to find your natural niche, get yourself out there, and start making waves!

STUDIO TRIGGER

Sat 3:00 pm - 4:30 pm - **Live Events 1** (*B115-B116*)

Celebrating the 5th anniversary for TRIGGER, we're proud to host Hiromi Wakabayashi and Shigeto Koyama of Studio TRIGGER! Come hear the latest and greatest from the studio behind your favorite series such as Kill la Kill and Kiznaiver!

THE SUPER-DUPER LGBTQ+/ SAGA PANEL (ALLIES WELCOME!)

Sun 12:30 pm - 1:30 pm - **Panel 1** (*C123*)

LGBTQ+ issues, nerd culture, and the convention scene have been likely partners for many years now. Our panel of queerand ally-identifying hosts will guide a thoughtful, tolerant, and open-minded discussion on non-heteronormative characters and themes, safety and inclusion at conventions, and how we have possibly used fanworks to explore our own genders and sexualities. Call us Queer Geeks Anonymous: This panel (which is sponsored by Kieran Strange and friends' LGBTQ+/SAGA geek group The Kaleidoscope Project) is a great one for both queer-identifying people, as WELL as allies old and new who may have questions about certain aspects of the queer community. We want to help you to learn, grow, understand, and therefore become better allies—and so we encourage and maintain a super-duper inclusive atmosphere in a judgement-

Register online at Sakuracon.org

free space for **everybody's** comfort!

THE WAY THINGS ARE (OR THE TRUTH ACCORDING TO ERIC VALE)

Fri 2:00 pm - 3:00 pm - **Live Events 1** (*B115-B116*)

Have you ever asked a question and felt like you weren't getting a straight answer? Ever wondered what it would be like to ask a voice actor a question if the veil of diplomacy and political correctness was lifted? Then bring it. Any question you want answered will be answered in a Q&A the likes of which you've never seen, as Eric Vale speaks his mind in his usual brash and blunt fashion, without concern for societal norms or human feelings. Ask him whatever your devious little mind can stir up. Anime, actors, politics, his bathroom habits, anything. You have been warned.



VIP AUTOGRAPH SESSION

Sat 11:00 am - 12:30 pm - **Workshop 1** (*C124*)

A special autograph signing opportunity with our Guests of Honor, for VIP attendees only.

AUSTIN TINDLE AUTOGRAPHS

Fri 12:30 pm - 2:00 pm - **Autographs Line 2** (*OCC Exhibit Hall B*)
Sat 1:00 pm - 2:30 pm - **Autographs Line 2** (*OCC Exhibit Hall B*)
Sun 2:00 pm - 3:00 pm - **Autographs Line 1** (*OCC Exhibit Hall B*)

CAITLIN GLASS AUTOGRAPHS

Fri 2:30 pm - 4:00 pm - **Autographs Line 1** (*OCC Exhibit Hall B*)
Sat 1:30 pm - 3:00 pm - **Autographs Line 1** (*OCC Exhibit Hall B*)
Sun 11:00 am - 12:00 pm - **Autographs Line 2** (*OCC Exhibit Hall B*)

D.C. DOUGLAS AUTOGRAPHS

Fri 4:30 pm - 6:00 pm - **Autographs Line 1** (*OCC Exhibit Hall B*)
Sat 5:30 pm - 7:00 pm - **Autographs Line 1** (*OCC Exhibit Hall B*)
Sun 2:00 pm - 3:00 pm - **Autographs Line 2** (*OCC Exhibit Hall B*)

ERIC VALE AUTOGRAPHS

Fri 4:30 pm - 6:00 pm - **Autographs Line 2** (*OCC Exhibit Hall B*)
Sat 3:00 pm - 4:30 pm - **Autographs Line 2** (*OCC Exhibit Hall B*)
Sun 12:30 pm - 1:30 pm - **Autographs Line 1** (*OCC Exhibit Hall B*)

KIERAN STRANGE AUTOGRAPHS

Fri 9:30 pm - 10:00 pm - **Main Events** (*Oregon Ballroom 201/202*) Located outside Main Events.

NEEKO AUTOGRAPHS

Sat 5:00 pm - 6:30 pm - **Autographs Line 2** (*OCC Exhibit Hall B*) Sun 12:30 pm - 1:30 pm - **Autographs Line 2** (*OCC Exhibit Hall B*)

SONNY STRAIT AUTOGRAPHS

Fri 2:30 pm - 4:00 pm - **Autographs Line 2** (*OCC Exhibit Hall B*)
Sat 3:30 pm - 5:00 pm - **Autographs Line 1** (*OCC Exhibit Hall B*)
Sun 11:00 am - 12:00 pm - **Autographs Line 1** (*OCC Exhibit Hall B*)

STUDIO TRIGGER AUTOGRAPHS

Fri 12:30 pm - 2:00 pm - **Autographs Line 1** (*OCC Exhibit Hall B*) Sun 2:00 pm - 3:00 pm - **Autographs Line 3** (*OCC Exhibit Hall B*)

ANIME MUSIC VIDEOS

AMV CONTEST

Fri 2:30 pm - 5:30 pm - **Main Events** (*Oregon Ballroom 201/202*)

Kumoricon's International Anime Music Video Competition. Editors from around the world compete in different categories that are judged by the audience during the contest. Awards go to the winner of each category as well as the Best in Show.

AMV OVERFLOW SHOW

Sun 9:00 am - 10:30 am - **Panel 1** (*C123*)

Come watch a collection of AMVs from this year's submissions and previous years.

AMV AFTER SHOW

Fri 5:30 pm - 6:30 pm - **Main Events** (*Oregon Ballroom 201/202*)

After the AMV Contest, stay and watch AMVs that didn't make it into this year's contest and favorites from previous years.

AMV CONTEST WINNERS

Sun 4:00 pm - 4:30 pm - **Main Events** (*Oregon Ballroom 201/202*)

Before Closing Ceremonies, join us as we screen the winners of this year's AMV Contest.

SEATING (AMV CONTEST WINNERS)

Sun 3:30 pm - 4:00 pm - **Main Events** (*Oregon Ballroom 201/202*)

Before Closing Ceremonies, join us as we screen the winners of this year's AMV Contest.

AMV COMEDY HOUR

Sun 11:00 am - 12:00 pm - **Live Events 1** (*B115-B116*)

Join us for a full hour of the Best Comedy AMVs, with live commentary mixed in. Guaranteed to tickle your funny bone and good for more than a few laughs! Take a trip through various years of Contest Winners as well as a few surprise AMVs tossed in to add to the fun.

ANIME MUSIC VIDEO (AMV) INTRODUCTION AND BASICS

Fri 10:30 am - 12:00 pm - **Panel 1** (*C123*)

Not sure what an AMV is? Come join us for an introduction where we cover the basic concepts, show some examples, and answer any questions you may have about the art.

LIVE AMV IRON CHEF CONTEST

Sat 12:30 pm - 4:00 pm - **Panel 1** (*C123*)

Watch how Anime Music Videos are created as multiple video editors compete in a live contest to see who can create the best AMV within a time limit. Contestants will receive surprise bonus content as the contest begins. Listen to our live commentary, and Q&A is encouraged by the audience!

COSPLAY

COSPLAY REPAIR ROOM

Fri 10:00 am - 9:00 pm - **Cosplay Repair** (*A104*)

Sat 10:00 am - 9:00 pm - **Cosplay Repair** (A104)

Sun 10:00 am - 2:00 pm - Cosplay Repair (A104)

Having a cosplay mishap? In desperate need of repairing a prop before a big photoshoot or fixing a seam that came undone? Visit Kumoricon's very own Cosplay Repair Shop for help fixing your cosplay.

ARMOR AND WEAPON PROP MAKING (WITH FACIAL AIRBRUSHING)

Fri 12:00 pm - 3:00 pm - Live Events 2 (B113-B114)

We're back, with new stuff to show you! Topics include a live demo of different thermoplastics, how to create and incorporate oversized mechanical hands with movable fingers into your armor, and making wooden swords from start to finish. The last hour of the panel will be a live demo of facial prosthetics and painting.

THE ART OF CROSSPLAY: WOMAN TO MAN EDITION

Sat 1:30 pm - 3:30 pm - **Panel 2** (A106)

Have you ever wanted to learn more about crossplay? Or are you a crossplayer and want to up your game? Join us as we hit all the areas to cover in regard to crossplay, specifically if you are a woman and wanting to crossplay a man! Items covered include discussions on makeup, facial hair, stubble, binders, and many more!

COSCHEAP: COSPLAY ON A BUDGET

Fri 10:30 am - 11:30 am - Live Events 2 (B113-B114)

Don't let lack of funding get in the way of your cosplay fun! Come learn tips and tricks for keeping the cost of your costuming down so you can look awesome without spending a fortune.

COSPLAY CHESS PRE-MEET

Sun 8:00 am - 9:30 am - **Arena** (*Oregon Ballroom 203/204*)

Meeting for Cosplay Chess participants. This is an opportunity to discuss battle techniques and work out strategies. **Mandatory for all participants**.

LATE-NIGHT COSPLAY CHESS PRE-MEET

Sat 11:00 pm - 12:00 am - **Arena** (*Oregon Ballroom 203/204*)

Meeting for Late Night Cosplay Chess participants. This is an opportunity to discuss battle techniques and work out strategies. Mandatory for all participants.

COSPLAY CONTEST COSTUME JUDGING

Fri 4:00 pm - 10:00 pm - **Workshop 2** (*B117*)

Costume Workmanship judging for costume entries in the Cosplay Contest. Prior to the convention, entrants will be assigned a time slot for judging. Be sure to arrive at least 5-10 minutes prior to your scheduled time slot. Costumes required. For Cosplay Contest participants only.

COSPLAY CONTEST PRE-MEET

Fri 3:00 pm - 4:00 pm - **Panel 5** (*B118*)

Final deadline for all cosplay entry forms. Costume Workmanship and Skit technical rehearsal slots will be assigned for any last-minute entries. The Cosplay Coordinators will be on hand to answer any questions from any entrant. Costumes are not required.

COSPLAY CONTEST TECH REHEARSAL

Sat 8:00 am - 11:00 am - **Main Events** (*Oregon Ballroom 201/202*)

Technical rehearsal for all Cosplay Contest entrants. This is a quick walk-through of the Cosplay Contest to coordinate ninja assistance, adjust lighting, and test music and audio. Costumes are not required at the rehearsal. For Cosplay Contest participants only.

COSPLAY CORRECTION POWER, MAKE UP!

Sat 11:30 am - 12:30 pm - **Workshop 2** (*B117*)

Is cosplay makeup a challenge? Your magical transformation missing a touch of sparkle? Let us help! Talking Teacups of Doom talks theatrical makeup correction, planning, and application for masculine and feminine character looks. With live demos and sketch practice, we have something in store for everyone!

How To Wig

Sun 11:00 am - 12:00 pm - **Panel 2** (A106)

Ever looked into buying a wig? What about handling styling, dying, detangling, transporting, or long-term storage? Join us for this introduction to wigs of the cosplay world. A little bit of everything will be covered with room for Q&A.

IRON COSPLAY

Fri 8:00 pm - 9:00 pm - Live Events 1 (B115-B116)

In this fast-paced game show panel, teams of four must create and model a cosplay from dollar store materials in mere minutes! Can they incorporate the Secret Ingredient? Can they win the audience's applause? Prizes await! The timer is ticking! The heat is on! Allez... COSPLAY!

KNIGHTS OF COSPLAY ON COSPLAY 101

Fri 10:00 am - 12:00 pm - **Panel 2** (A106)

Come join the Knights of Cosplay on the Dos and Don'ts at conventions as well as talk about how you can make certain pieces for your cosplay, how to alter it, or where some of the best places are to buy your cosplay!

SO YOU WANT TO ENTER A COSPLAY CONTEST?

Fri 12:30 pm - 2:30 pm - **Panel 1** (*C123*)

Cosplay contests, sometimes called masquerades, are a cornerstone of convention programming and entertainment. Have you ever been to one? Thought about entering, but didn't know what to expect? Join us for insight on judging, what to expect backstage, watch video samples, and participate in a Q&A.

UNORTHODOX COSPLAY MATERIALS

Fri 9:30 pm - 10:30 pm - **Panel 3** (A105)

Drawer liners, tin cans, and automotive body filler. What do these items have in common? They could all be incorporated into your next cosplay. Join me in exploring the benefits of looking for cosplay elements in unexpected places. Hosted by Cosplaimee.

KARADKE

OPEN MIC

Fri 7:00 am - 6:00 pm - **Karaoke** (*C125-C126*)

Fri 8:00 pm - 2:00 am - **Karaoke** (*C125-C126*)

Sat 8:00 am - 2:00 am - **Karaoke** (*C125-C126*)

Sun 8:00 am - 5:00 pm - Karaoke (C125-C126)

Come sing your heart out, or have a seat and relax. Last, but most of all, enjoy the music!

KARAOKE CONTEST AUDITIONS

Fri 6:00 pm - 8:00 pm - **Karaoke** (*C125-C126*)

Interested in being a part of the Kumoricon Idol and Karaoke Cosplay Hybrid? Come try out, or even get a sneak peek at just who might be performing at the Hybrid!

KUMORICON IDOL/COSPLAY KARAOKE HYBRID CONTEST

Sat 5:30 pm - 7:30 pm - Live Events 2 (B113-B114)

See cosplay and karaoke collide once again at Kumoricon's Cosplay Hybrid contest. Contestants will put on skits, perform artistic acts, and go for audience appeal, all the while performing songs to complement their performance.

Listen as Kumoricon Idol contestants perform beautiful Japanese songs. Idol contestants are judged on vocal ability and talent.

DANCE LESSONS

BALLROOM DANCE LESSONS

All of our instructors are skilled dancers with years of experience. From ballroom competitions to social dance clubs to the professional classroom, our staff aim to help you feel comfortable and confident on the dance floor. Please feel free to come to us with any questions you may have, and we will assist you to the best of our ability. Thank you for your enthusiastic support!

DANCE LESSON—ARGENTINE TANGO

Fri 5:30 pm - 6:30 pm - **Arena** (*Oregon Ballroom 203/204*)

Born in the heart of Buenos Aires, the Argentine Tango is deeply rooted in tradition and partnership. It is usually a slower dance composed of stalking walks, light flicks of the foot, and a frame reminiscent of a passionate embrace; its deliberate execution bears such a thick sensuousness one nearly chokes on it. A cultural masterpiece that we are fortunate has found its way here.

DANCE LESSON—CHA CHA

Fri 9:00 am - 10:00 am - **Arena** (Oregon Ballroom 203/204)

One of the five International Latin dances, the Cha Cha (not the Cha-Cha) known for its regular syncopations, is a fast and upbeat dance commonly taught first to newcomers of the International Latin style. Get ready for fancy footwork and flaunt your feathers with the staple of Latin dancing.

DANCE LESSON—EAST COAST SWING

Fri 12:00 pm - 1:00 pm - **Arena** (*Oregon Ballroom 203/204*)

The modern adaptation of the iconic Lindy Hop, the East Coast Swing is the star-child to inherit the swing genre in the modern age. True to its stylistic roots, it enjoys a huge following, danced all over the states for the aficionados of suspenders, polka dots, and big band jazz. If your look is so out of style that it's totally in style, don't miss the East Coast Swing.

DANCE LESSON—FOXTROT

Fri 10:00 am - 11:00 am - **Arena** (*Oregon Ballroom 203/204*)

A key staple to the International Standard dances, the foxtrot boasts the greatest degree of versatility and style among its peers. Pairing naturally to the musical giants of the 50s and 60s (looking at the Rat Pack here), those comfortable with the foxtrot will find themselves swinging across the floor with a classic grace. Beware however as this is not the easiest dance to jump into.

DANCE LESSON-QUICKSTEP

Fri 6:30 pm - 7:30 pm - **Arena** (*Oregon Ballroom 203/204*)

Hopping, prancing, kicking, and flicking are the staples of this International Standard dance. The most energetic style danced in a closed frame, dancing a proper quickstep gives the impression the couple is flying just off the surface of the floor. An incredibly versatile dance in its own right, the quickstep is as much a challenge as it is a pleasure to dance.

DANCE LESSON-RUMBA

Fri 11:00 am - 12:00 pm - **Arena** (*Oregon Ballroom 203/204*)

Cha Cha's slower and sultrier brother, the Rumba is the expressive soul of the International Latin dances. As another incredibly versatile dance, understanding the rumba will show you a whole new meaning to the term "slow dance".

DANCE LESSON—SALSA

Fri 2:00 pm - 3:00 pm - **Arena** (*Oregon Ballroom 203/204*)

Is it a Colombian dance? Is it a Cuban dance? Well there are a plethora of adherents to both and both enjoy a popular following throughout the United States. We are proud to announce that... we're only teaching the LA style. Ok, so there's some (or a lot) of room we won't cover, but that shouldn't stop you from learning what is probably the most famous and popular social dance in the US. If you want to learn how to shake your hips at any outing, you have to learn salsa.

DANCE LESSON—SLOW WALTZ

Fri 1:00 pm - 2:00 pm - **Arena** (*Oregon Ballroom 203/204*)

Originally known as the Boston Waltz, having taken form on our east coast, the slow waltz as it is now called is perhaps the most widely practiced International Standard dance. Usually serving as both the greenhorn's first foray into the genre as well as being the perfect intro into the more iconic Viennese version (the word version perhaps being unfit here as it is the originator of "waltzing"). This is a must-learn if one wants to master the International Standard styles.

DANCE LESSON—VIENNESE WALTZ

Fri 3:00 pm - 4:30 pm - **Arena** (*Oregon Ballroom 203/204*)

If you're thinking about dancing hand-to-hand under ornate chandeliers with hoop skirts twisting and turning while seamlessly transitioning from partner to partner, you're thinking about the Minuet, not the Viennese Waltz. Although it eventually rose its way to prominence among high social circles, the Waltz, with its emphasis on rotation and improvisational nature, required relatively little training to execute and scandalously exposed the bare ankles of the women participating. Despite the prevalence of lewdly exposed ankles, we will continue forward with teaching you the elegant and timeless Viennese Waltz.

DANCE LESSON—WEST COAST SWING

Fri 4:30 pm - 5:30 pm - **Arena** (*Oregon Ballroom 203/204*)

If you're thinking of the 1930s and 40s with a rowdy crowd of guys and gals jumping and jiving to classic tunes, then go look at East Coast Swing. West Coast Swing, while it maintains the common swing themes of syncopated rhythm and stylistic improvisation, has largely been adapted to modern music, with contemporary technique and a generally slower pace. It's the type of cool, smooth, and understated kind of style for that quintessential city slicker.

DANCE LESSONS—OPEN PRACTICE

Fri 9:00 am - 7:30 pm - **Arena** (*Oregon Ballroom 203/204*)

In addition to the specific dance lessons, we will be offering help for any particular dance step you may be having trouble with. Come ask us!

BELLY DANCE FUSION

Sat 9:00 am - 10:00 am - Live Events 1 (B115-B116)

In this class you will learn the basic elements of belly dance, vocabulary of moves, posturing, and technique. All ages, genders, and body types are welcome and encouraged to join us in this safe space. Non-constraining attire is required, so dress comfortably and be ready to shimmy!



JAPANESE OBON DANCE

Sat 5:30 pm - 6:30 pm - **Arena** (*Oregon Ballroom 203/204*)

Sat 6:30 pm - 7:30 pm - **Arena** (*Oregon Ballroom 203/204*)

Please join us to learn some traditional Japanese dances from the Obon Festival. We will teach you the moves and give information as to what the dances mean.

K-POP DANCE MEDLEY

Sun 12:00 pm - 2:00 pm - **Arena** (*Oregon Ballroom 203/204*)

The K-Pop Dance Medley panel makes its return with two solid hours of dancing time! Come hang out as we dance to the newest songs from BTS, SHINee, SNSD, Twice, and EXO, as well as a mix of classics and fan favorites! No minimum skill is required; just a desire to dance and have fun!

GENERAL PROGRAMMING

==> Hussie UPD8

Fri 3:00 pm - 5:00 pm - **Panel 1** (*C123*)

A young man sits in his bedroom. He equips his typewriter, hoping to write a comic that'll get him famous. Today's the day he'll be given a name. What's his name? Andrew Hussie. No, not him, the comic. Homestuck. Join us for the amusing story that will hopefully come from this man's typewriter.

20 YEARS OF POKÉMON!

Sun 2:00 pm - 4:00 pm - Panel 1 (C123)

A celebration of all things Pokémon, celebrating 20 years of the beloved franchise. Have you caught them all yet? Share your favorite moments and memories with your fellow trainers! Remember to bring your games to trade and battle or even just show off.

ANIMATED DISNEY QUOTE GAME

Sat 10:00 pm - 12:00 am - **Live Events 1** (*B115-B116*)

Think you know your Disney animated movies word-for-word? Come test your chops against other attendees who feel they know-it-all in a fun game of audience versus audience!

ANIME ACCORDING TO AMVS

Sat 5:30 pm - 6:30 pm - **Panel 2** (A106)

An audience participation-based panel showcasing AMVs. Members of the audience that have not previously seen the anime used for the source footage of the AMV will have to explain what the original anime is about. Fun for the audience and panel hosts as well!

ANIME CHRISTMAS

Sun 9:00 am - 10:00 am - **Panel 3** (A105)

A game in the style of musical chairs where people pass a bag of gifts around a circle. When the music stops, the player takes out a small box that contains a gift or a penalty. If it's a gift, the player keeps it and if it's a penalty, they do what the animerelated message says.

ANIME COURT

Sat 1:00 pm - 2:30 pm - **Panel 4** (*B111-B112*)

We, Brothers United Productions, the bringers of justice, are bringing the Anime Court back! We had a lot of hits of love back in 2013 and 2014...this year we are hopefully going to be a little more ready with harder evidence and better comebacks. Ever felt like a villain or even a hero does not get the justice that he/she deserves? Come in and see some of the your favorite anime / video game / comic book characters brought up to the stand and tried for their wrongdoings.

THE ANIME DATING GAME

Fri 9:30 pm - 11:30 pm - **Live Events 2** (*B113-B114*)

Can Kakashi win the heart of Princess Peach? Maybe One-Punch Man would like to take Monkey D. Luffy on a completely average date? There are endless romantic possibilities in this fan favorite panel! The Anime Hunters return to host The Anime Dating Game for Kumoricon 2016, and it's going to be WILD.

THE ANIME DATING GAME: LATE NIGHT

Sat 10:00 pm - 12:00 am - Live Events 2 (B113-B114)

Age 18+ only—hand stamp required—see Programming Booth.

This romantic escapade is about to get WILD...ER! The Anime Hunters return to host The Anime Dating Game: Late Night! An 18+ panel in which the contestants are free to say just about **anything** they need to to win the heart of whoever is on the other side of the screen!

ANIME JEOPARDY CONTESTANT SELECTION

Sat 10:30 am - 11:00 am - **Workshop 2** (*B117*)

If you'd like to be a contestant on Neo Anime Jeopardy 20XX, please attend this panel. You will have the chance to pit your knowledge against the best, and see if you have what it takes to make it on the show. Sponsored by Anibros Podcast (All Day Long, All Night Strong; www.anibrospodcast.com)

ANIME SONG PARODIES

Fri 11:30 am - 1:00 pm - **Panel 5** (*B118*)

Wild about Weird Al? Crazy about Doctor Demento? Get the rundown on fandom song parodies (or "filks") at this musically hilarious panel! Watch a performance by Kumoricon's own FilkAeris, perform your own work at the open mic, then join in as we write a brand new filk, right here at the con!

ANIME THAT SCARRED ME FOR LIFE

Sat 8:00 pm - 9:30 pm - **Panel 1** (*C123*)

Come share stories of anime that scarred your heart and soul. Share your pain with others who've also been there.

ASK ON TITAN 2016— SCHOOL'S IN SESSION

Sun 9:00 am - 10:30 am - Live Events 1 (B115-B116)

Welcome to Attack on Titan: Junior High. Class 4, Year 1 has several fun activities planned, so, please make every conceivable effort to not be tardy. (Titans are welcome, so long as they remain on their very best behavior).

ATTACK ON TITAN—A PANEL WITH REGRETS

Sun 3:30 pm - 4:30 pm - Live Events 1 (B115-B116)

Sweet maple panda is back! We are looking for people who qualify to be turned into a titan! We will have competitions for best titan walk, best titan roar and even strongest titan. We will be having a battle against titan hopefuls, playing in an alternate universe, taking history photos and more.

AUTISTIC FANS MEETUP

Fri 10:30 am - 11:30 am - **Panel 4** (*B111-B112*)

Oftentimes fans on the autism spectrum find it hard to meet and engage others. Come to our meetup and introduce yourself in a chill, accepting environment!

THE BEST OF DEATH BATTLE

Fri 11:30 pm - 2:00 am - **Panel 3** (A105)

Age 18+ only—hand stamp required—see Programming Booth.

Who would win in a fight, Goku or Superman? What about Charizard or Agumon? Luckily, the team at ScrewAttack has done the research and provided us with answers! Join us for the viewing of their best Death Battles, as well as participating in some debate around them!

BLACK BUTLER TEA TIME

Sat 2:30 pm - 3:30 pm - Live Events 2 (B113-B114)

The Black Butler gang cordially invites you once more to an afternoon tea party. The day's activities will be exciting and are sure to fill your appetite. We look forward to seeing everyone once again!

BOB'S BURGERS MEAT AND GREET

Fri 7:30 pm - 9:00 pm - **Panel 3** (*A105*)

Come join the Belcher family and friends for the grand re-re-re-opening of our panel! There will be games, prizes, puns, zombies, fart noises, and even some dancing! Make sure to bring your butts!

BREAKING INTO THE MANGA INDUSTRY

Sat 4:30 pm - 5:30 pm - Panel 5 (B118)

Love manga? Hear how two fans went from passion to paycheck, as a translator and graphic designer. With over ten years of experience under their belts, this husband-wife team will share their journey, tips and tricks to applying yourself, and the benefits of doing what you love for a living.

BUILD A BOFFER WORKSHOP

Fri 2:00 pm - 3:30 pm - **Workshop 2** (*B117*)

Have you ever wanted to make a boffer but weren't sure how? Well, if your answer is yes then this workshop is for you! Follow along with the step by step process and walk away with your very own short sword.

BUILDING GUNDAM MODELS: BASIC TECHNIQUES

Sat 11:00 am - 12:30 pm - **Panel 5** (*B118*)

Learn the basics about building, painting and finishing Gundam plastic models, in addition to what tools, skills and how much time you need for this hobby. We'll have plenty of Gundam models on display, along with works in progress.

BUILDING GUNDAM MODELS: ADVANCED TECHNIQUES

Sat 12:30 pm - 2:00 pm - **Panel 5** (*B118*)

Learn about some advanced plastic model building techniques and how to use them in your Gundams. Topics include airbrushing, pre/post shading, weathering, modifying and making custom pieces, custom decals and markings, dioramas and contests.

CAPTAIN AMERICA: CIVIL DEBATE

Sat 4:00 pm - 5:00 pm - **Panel 2** (*A106*)

Rogers and Stark are at odds. There's only one recourse... To talk about their problems like adults! Join Captain America, Iron Man, and others, as they sit down and have a healthy discussion about their differences. What? Did you expect punching? What do you think this is, middle school?

CONVENTIONAL IMPROV PRESENTS: GAME SHOW MANIA!

Fri 3:30 pm - 4:30 pm - Live Events 2 (B113-B114)

It's Kumoricon's favorite game show panel! Three game shows will be on tap, with prizes to all of the winners!

CONVENTIONAL IMPROV PRESENTS: MIDNIGHT MADNESS!

Sat (Fri after midnight) 12:00 am - 1:30 am - **Panel 1** (*C123*)

Age 18+ only—hand stamp required—see Programming Booth.

Come join CI for some fun 18+ games and shenanigans! Wheel After Dark and the CI Talent show are in the cards this time!

CONVENTIONAL IMPROV PRESENTS: THE RANDOM PANEL OF DOOM

Sun 2:00 pm - 3:00 pm - **Panel 2** (A106)

It's baaaaaack! Josh returns the Random panel to its rightful place in Kumoricon. Anything and everything can happen in this panel!

CONVENTIONAL IMPROV PRESENTS: CI! LIVE!

Fri 6:30 pm - 7:30 pm - **Live Events 2** (*B113-B114*)

Join Conventional Improv for our seventh Kumoricon! All of your favorite improv games will be performed with suggestions from **you**, the audience! Anything can happen in this crazy panel, and you won't want to miss it!

CONVENTIONAL IMPROV PRESENTS: CI! LIVE! AFTER DARK

Sun (Sat after midnight) 12:30 am - 2:00 am - Live Events 2 (B113-B114)

Age 18+ only—hand stamp required—see Programming Booth.

It's the same improv show you know and love, just with a little more colorful language. Show up and see what all the hype is about!

DANGANRONPA—COURT IS IN SESSION!

Sat 8:30 pm - 10:00 pm - Panel 2 (A106)

Someone has been murdered! It's up to you to point out the clues to help out Ultimate High School Students find the "Blackened" and bring them to justice. The battle between Hope and Despair has begun!

A DAY IN THE DEMON KINGDOM! AN INTRODUCTION TO KYO KARA MAOH

Fri 8:30 pm - 9:30 pm - **Panel 5** (*B118*)

King Yuuri and King Saralegui would like to welcome you to get to know the world of Kyo Kara Maoh! We will be showing parts of the show and would like to answer your questions about the Demon Kingdom and the world beyond!

DRACO AND HARRY: A VERY POTTER PANEL

Fri 5:30 pm - 6:30 pm - **Panel 1** (*C123*)

Draco Malfoy and Harry Potter have been whisked away into a magical world, even more magical than the one they're used to! Can they put aside their differences and work together to survive the bizarre and fantastic world of— Kumoricon?

DRINK YOUR SOJU!

Fri 4:30 pm - 6:30 pm - **Panel 5** (*B118*)

Caught up in the Hallyu wave? Planning on traveling to Korea or simply interested in the culture? Want to make friends with the same interests? Come visit us!

DURARARA!! ASK PANEL

Sat 9:30 am - 10:30 am - Panel 1 (C123)

This is a chance to ask all the questions you've been dying to ask to some of your favorite Durarara!! characters and even play some games!

Despair has begun!!!

DATING SIMS 101

Sat 10:00 pm - 11:30 pm - **Workshop 1** (*C124*)

Age 18+ only—hand stamp required—see Programming Booth.

Welcome to the world of dating sims! We'll explore 2016's new releases and review the classics. Stick around for our infamous Let's Play with Zee from Superorange! The panelists stare at you longingly—Will you: A) Come to the Panel or B) Stay a Dating Sim Virgin Forever?

DIY DECODEN 101

Fri 7:00 pm - 8:00 pm - **Panel 5** (*B118*)

Why does that phone case look like it's covered in whipped cream? How can I make my phone look like that?! Decoden is the art of decorating things that's been popular with Japan's youth for years! Come learn how to try it out yourself! We'll talk materials, techniques, and more!

DOCTOR WHO FANDOM CELEBRATION: TIPTOE THROUGH THE TARDIS

Fri 7:00 pm - 8:00 pm - **Panel 1** (*C123*)

Allonsy, Whovians! Bring your arts and crafts, cosplays, Trock, filks, fanfics, scene recreations, recipes, fave vids (on flash drives) and celebrate Doctor Who, Torchwood, SJA, Big Finish, classics, spoofs, scholarly works, and predictions, with photo shoots and prizes!

EVANGELION CRASH COURSE

Sun 9:30 am - 10:30 am - Panel 4 (B111-B112)

Whether you don't know where to start or aren't sure what you just watched, you are (not) alone. This panel will give an intro to Evangelion's story and characters, then unpack confusing plotlines and break down the heavier themes and symbols to make sense of this mess of religion and robots.

FAN FICTION BEDTIME STORIES

Fri 10:00 pm - 12:00 am - Panel 5 (B118)

Tired from a long day of Kumoricon fun? Grab a pillow and join us for a cozy evening of fun and fanciful stories! Bring your own work (or any favorite fanfic) and take a turn reading out loud, or just relax and listen. All writers are welcome—just keep it PG-13 and always warn for spoilers!

FEMALE PROTAGONISTS KICKING BUTT

Sat 2:30 pm - 4:00 pm - **Panel 5** (*B118*)

From superheroes to Disney princesses and everything in between. Come hang out with us while we talk about female protagonists across all forms of media.

FINAL FANTASY XV PIT STOP

Fri 12:00 pm - 2:00 pm - **Panel 3** (*A105*)

Noctis and his friends have stopped at Kumoricon for some much needed break time! Come ask questions, play games, win prizes, and talk all things FFXV. Let's hit it!

FIRE EMBLEM AWAKENING Q&A

Sun 12:30 pm - 2:00 pm - Panel 4 (B111-B112)

Got a burning question for your favorite unit? Come on by and meet Robin's friends and allies for Q&A and fun (shipping allowed).

FIVE NIGHTS AT KUMORICON

Fri 10:30 pm - 11:30 pm - **Panel 1** (*C123*)

The malfunctioning animatronics and the poor night guards are together to answer all your questions and play fun party games for the whole family. Will your questions get answered before the power runs out? Come see if you can make it through the night with the whole Fazbear gang!

THE FORGOTTEN FANDOM SUPPORT GROUP

Sun 1:30 pm - 2:30 pm - **Panel 5** (*B118*)

Sometimes the anime we love just doesn't get the recognition it deserves. From too old, to too obscure, to just plain ignored, join us to hear our top fandom-less anime and share your own forgotten favorites. Bring a pen; you'll want to write these down. Pairings not included.

GALLIFREYAN LESSONS FROM THE TIME LORD ACADEMY

Fri 10:00 am - 11:00 am - Workshop 1 (C124)

Come learn about the language of the Time Lords from Doctor Who. Learn about the Gallifreyan drawings used in the show and the fan variants they've inspired, as well as how to write your name or anything else in the language of the Doctor.

GET YOUR HEAD IN THE GAME: AN ANIME SPORTS PANEL

Fri 2:00 pm - 3:00 pm - **Panel 4** (*B111-B112*)

Join your favorite characters from your favorite sports anime for some interactive games with the audience.

GUNDAM MODEL BUILD & TAKE—HOSTED BY THE SLEEVES

Sat 4:30 pm - 10:30 pm - **Workshop 2** (*B117*)

Come learn how to build Gundam plastic (Gunpla) models! Tools and customization materials will be provided, and the models are yours to keep! A selection of models will be provided for \$5 per person, or bring your own model and participate for free! Hosted by The Sleeves Oregon Gunpla Community.

HEROES FOR HOPE—COSPLAY WITH A CAUSE

Sat 10:00 am - 11:00 am - Panel 4 (B111-B112)

Love cosplay and want to do it more than just at conventions? Love helping children and various causes? Come to Heroes for Hope and learn more about what we do and sign up for the group.

HETALIA WORLD MEETING!

Fri 9:30 pm - 11:00 pm - **Live Events 1** (*B115-B116*)

It's that time of year again, and here we all are to discuss pressing issues! However, you don't ask us what to do; we ask you! Let's come together to think of solutions for problems such as global warming, England's cooking, and other things that make America shriek! Come along and join the fun!

HI!KYUU

Fri 4:30 pm - 6:00 pm - **Panel 2** (*A106*)

Come hang out with your favorite Haikyuu characters! Join the boys from Karasuno, Nekoma, Fukurodani and Aobajousai! Play games, interact with characters, Q&A, and so much more!

HOW YOUR ESPORTS HABIT CAN HELP PAY FOR COLLEGE

Sat 7:30 pm - 8:30 pm - **Panel 3** (A105)

Gamers are always being told that gaming is a waste of time and money. eSports have become not only a profitable market, but are being recognized for the skills they can help students develop. Join members of the University of Washington's own eSports team, to find out how to turn your gaming habit into a career that will help you pay for college.

I DON'T UNDERSTAND WHAT MY DM IS SAYING

Sat 10:00 pm - 12:00 am - **Panel 4** (*B111-B112*)

An interactive dungeon crawl where the audience gets the chance to face off against the best that our creative minds have to offer. Will you make it to the end, find the treasure, and save the gender-ambiguous damsel in distress? Or will you fall to one of the many pitfalls our evil DM has to offer?

INTRO TO DEVILMAN, A DEMONIC MANGA MASTERWORK

Sun 10:30 am - 11:30 am - **Panel 5** (*B118*)

Among the many manga by Go Nagai, this tale of a virtuous young man with demonic power stands apart with chilling art and poignant story. Since the 1970s, the Devilman universe has expanded with spinoffs and adaptations as well as influenced modern creators. Come learn about this phenomenal manga!

INTRO TO THE WORKS OF YUHKI KAMATANI

Sat 10:30 pm - 11:30 pm - **Panel 5** (*B118*)

Yuhki Kamatani combines lovely artwork and progressive story with exploring adolescence, such as their best known manga Nabari No Ou. Their latest manga looks at LGBT identity, informed by their experience as nonbinary and asexual. Come learn about this remarkable creator and their obscure works!

INTRODUCTION TO VINYL AND RESIN BJDs

Sat 6:00 pm - 7:00 pm - **Panel 5** (*B118*)

Ever been curious about learning more about ball jointed dolls? Come on by this panel to learn more! We will be discussing the various resin and vinyl dolls available and how one can purchase them. Please feel free to bring your BJD with you. Photos are highly encouraged!

JAPANESE GHOST STORIES

Sat 7:00 pm - 8:00 pm - Panel 2 (A106)

Ghost stories throughout all cultures have a common thread (aside from scaring the daylights out of people). How are ghost stories in Japan different and how are they similar to those we hear as children? Also, how do these stories have an effect on the world of the story teller when it comes to describing what is good and what needs to be avoided? Please join lecturer David Hollander from the Oregon Buddhist Temple as he delves into this fun question and answer seminar.

JAPANESE HISTORY THROUGH ANIME

Fri 4:00 pm - 5:00 pm - **Panel 3** (*A105*)

Japan has a fascinating historical background stretching back over 2,000 years. Pieces of this history constantly show up in anime and manga, from Japan's origin myths to recent events. Gain a more comprehensive understanding of Japanese history with anime, manga, video games, and more.

JDRAMAS

Sun 2:30 pm - 3:30 pm - **Panel 4** (*B111-B112*)

Want to find out what's so exciting about Japanese Dramas? Come find out, or simply join us for recommendations and discussions if you're already a fan!

JOJO'S BIZARRE ADVENTURE

Fri 8:00 pm - 9:00 pm - **Panel 4** (*B111-B112*)

Whether your favorite part is Jojolion or Vento Aureo, this panel is welcome to any kind of JoJo fan. We have a fun trivia game with a mystery prize! Attendees will have the option to discuss anything JoJo related and ask our cosplay clad panelists anything their hearts desire! Hope to see you there!

KENDO DEMONSTRATION

Sun 9:30 am - 10:30 am - **Main Events** (*Oregon Ballroom 201/202*)

An introduction to the art of kendo and its history and influence in Japan. The members of the Obukan Kendo Club and Portland Kendo Club will demonstrate basic form and technique as well as going over terminology often used during the demonstration.

KUROKO NO BASKET

Sun 1:30 pm - 3:30 pm - Live Events 2 (B113-B114)

Come get to know the Seirin team and friends and watch them make a fool of themselves at their own personal panel. There will be games to play with them as well! Hope to see you all there!

LATE NIGHT HORROR GAME WITH ZAXEL

Sun (Sat after midnight) 12:00 am - 2:00 am - **Panel 3** (*A105*)

Age 18+ only—hand stamp required—see Programming Booth.

It's Halloween weekend, which means it's time for SPOOKS AND SCARES. Join Zaxel as he plays a horror game or two while the lights are off! Cozy up with a friend in your PJs and prepare to sit on the edge of your seat! Are you ready?

LATE NIGHT HORROR STORIES

Sun (Sat after midnight) 12:00 am - 2:00 am - **Panel 1** (*C123*)

Halloween is right around the corner, so to get into the spirit we will be gathering late one night, sharing terrifying stories for anyone brave enough to dare listen. Come join us for a night of monsters, ghouls, and more as we share some horror stories and creepypastas you won't soon forget.

LEARN JAPANESE: CRASH Course in Kana

Sat 4:30 pm - 6:00 pm - **Panel 4** (*B111-B112*)

The Japanese writing system can look intimidating, but it's more straightforward than it appears! Get a solid start in mastering kana (both hiragana and katakana) through mnemonics that ensure you won't forget what you learn. Some time at the end will be devoted to strategies for learning kanji.

LGBTQ+ MEDIA

Sat 9:30 am - 10:30 am - Panel 5 (B118)

Representation can be hard to find, but we're here to help. We'll be covering how the community is portrayed, treated, and seen in media. Join No Line of Sight for our second year!

LITTLE JELLYFISH MYSTERY GAME

Fri 12:00 pm - 1:30 pm - **Panel 4** (*B111-B112*)

There's a mystery afoot, and Gumshoe Clara is on the case! Shuu has tagged along on one of Tsukimi and Kurako's promotional trips as a chaperone and all is well until... Oh no, something's not right: Tsukimi feels sick, Kurako has hidden documents, and what's this about maternity wear?!

LOLITA 101

Fri 10:30 am - 11:30 am - **Panel 3** (*A105*)

We'll be teaching the basics of lolita fashion: the history, anatomy of an outfit, where to buy, how to get involved with your local community, and more! Great for beginners or people who are interested in learning what lolita fashion is all about.

LOST IN TRANSLATION

Sun 1:00 pm - 2:00 pm - Panel 3 (A105)

Be it a high school romance or a space adventure, manga is a lens into the Japanese culture. Hear from two manga professionals on how the localization process of manga walks the fine line of preserving and adapting these cultural elements for the enjoyment of English-speaking readers abroad.

LOVE LIVE!— μ 'S GRADUATION CEREMONY

Sun 10:00 am - 11:00 am - Live Events 2 (B113-B114)

 μ 's, the idol group we all know and love, is breaking up. At this panel, we get to share memories of the times the girls have spent together, sing some songs, and say goodbye to our beloved third years. Join us as we celebrate the graduation of μ 's third-year members!

MAGICAL GIRL BOOT CAMP

Sat 12:00 pm - 1:00 pm - **Panel 2** (A106)

Are you maggots ready to save the world and look pretty while doing it?! Explore the themes, memes, and controversies between Eastern Magical Girls and Western Princesses in a study of feminism in animation. Who gets the shortest end of the scepter, and who comes out on top? Expect the work-out of your life.

MIRACULOUS: LADYBUG & CHAT

Sat 11:00 am - 12:30 pm - **Panel 3** (*A105*)

Paris's greatest superheroes have agreed to make a public address to the citizens of Kumoricon! Join SoulSisters Cosplay as Ladybug and Chat Noir as they answer questions, play games, and entertain you with hilarious shenanigans and some "paw"-ful puns! Ask their alter-egos questions, too!

MONSTER HUNTER GUILD DEBRIEFING

Sun 11:00 am - 12:00 pm - **Panel 4** (*B111-B112*)

Attention all Monster Hunters! A mandatory meeting of all guild-registered hunters has been called into session. Report to your Ace Hunter leaders, Kendra and Kyle for your annual assessments. Partake in the knowledge quiz, becoming informed about recent news, and share your latest experiences.

MSK 3000 SUPERNATURAL STYLE

Sat 6:30 pm - 7:00 pm - **Panel 3** (*A105*)

Have a few questions to ask Sam and Dean about hunting? Or where Sam will find Wi-Fi? Help shout out and interact as they make fun of their own media.

MY HERO ACADEMIA: HERO TRAINING

Sat 10:30 pm - 11:30 pm - **Panel 2** (A106)

Tensions are high at UA; Deku and Kacchan will not stop fighting! In an attempt to solve this problem, the UA has order them to undergo some team bonding. Will their relationship get better or crash and burn? Come find out in this explosive panel. Plus Ultra! Presented by Sweet maple panda.

MYSTERY ANIME MADNESS

Fri 5:30 pm - 7:00 pm - Workshop 1 (C124)

Have you ever fallen in love with an unknown anime? Do you "convince" your friends to watch them with you? Then you would be perfect for this game. We pair 16 unpopular shows with a defender who works to convince the audience that it's worthy. Be the last show standing to win a fabulous prize!

NEED INPUT!: A PANEL FOR COSPLAY RESEARCH

Fri 11:30 am - 1:00 pm - Workshop 1 (C124)

An award-winning cosplayer, Kat the Red attends conventions all over the country in the pursuit of one question: Why do we cosplay? These and other questions will be answered by you—the cosplay community of Kumoricon! Come contribute to the academic study and research of cosplay—for science!

NED ANIME JEDPARDY 20XX

Sat 6:30 pm - 8:00 pm - **Panel 4** (*B111-B112*)

This year, Merv Griffin rolls in his grave once again as these nerds ruin Jeopardy on a stage for all to see. Watch contestants question answers at Anime Jeopardy, sponsored by Anibros Podcast (Anime Podcasting Done Right; www.anibrospodcast. com).

NERD'SPLOSIONZ PRESENTS CARDS AGAINST SENPAI

Sun (Sat after midnight) 12:30 am - 2:00 am - **Panel 4** (*B111-B112*)

Age 18+ only—hand stamp required—see Programming Booth.

An anime card game for horrible people. Join us as we try to get Senpai to notice us in this fan-made spin-off of Cards Against Humanity. There will be guests and plenty of audience involvement.

NOAH'S ARK CIRCUS: BOOK OF CIRCUS ASK PANEL

Sun 2:30 pm - 4:30 pm - **Panel 3** (A105)

Ladies and gentleman, boys and girls, we present to you the Noah's Ark Circus, where you will be entertained by our wonderful troupe of talented performers. We will be answering your questions and will have many fun games to go along with the panel. Come and join us, sit back, and relax.

OFTENLY RENAMED DUNGEON: SEASON 2

Sun 12:30 pm - 2:30 pm - **Workshop 2** (*B117*)

My defenses were rather swell last year, but this year I need to do better! You pesky con-goers stole all my priceless loot, but this year you won't be so lucky! I have compiled all the data and I've come up with better trials! Join me in this audience run game show!

OFTENLY RENAMED PANEL

Sun 10:30 am - 12:30 pm - **Panel 3** (A105)

A panel set up to get people who attend the con a chance to participate in a panel. Instead of sitting there and listening about how two popular fandoms don't work together, we ask why! Audience participation is the name of the game! Join us for a jolly good time.

OFTENLY RENAMED PANEL 18+

Sun (Sat after midnight) 12:00 am - 2:00 am - **Panel 2** (A106)

Age 18+ only—hand stamp required—see Programming Booth.

A panel set up to get people who attend the con a chance to participate in a panel. Instead of sitting there and listening about how two popular fandoms don't work together, we ask why! Audience participation is the name of the game! Join us for a jolly good time. If you're under 18, this one is not for you!

OSOMATSU-SAN DATING GAME

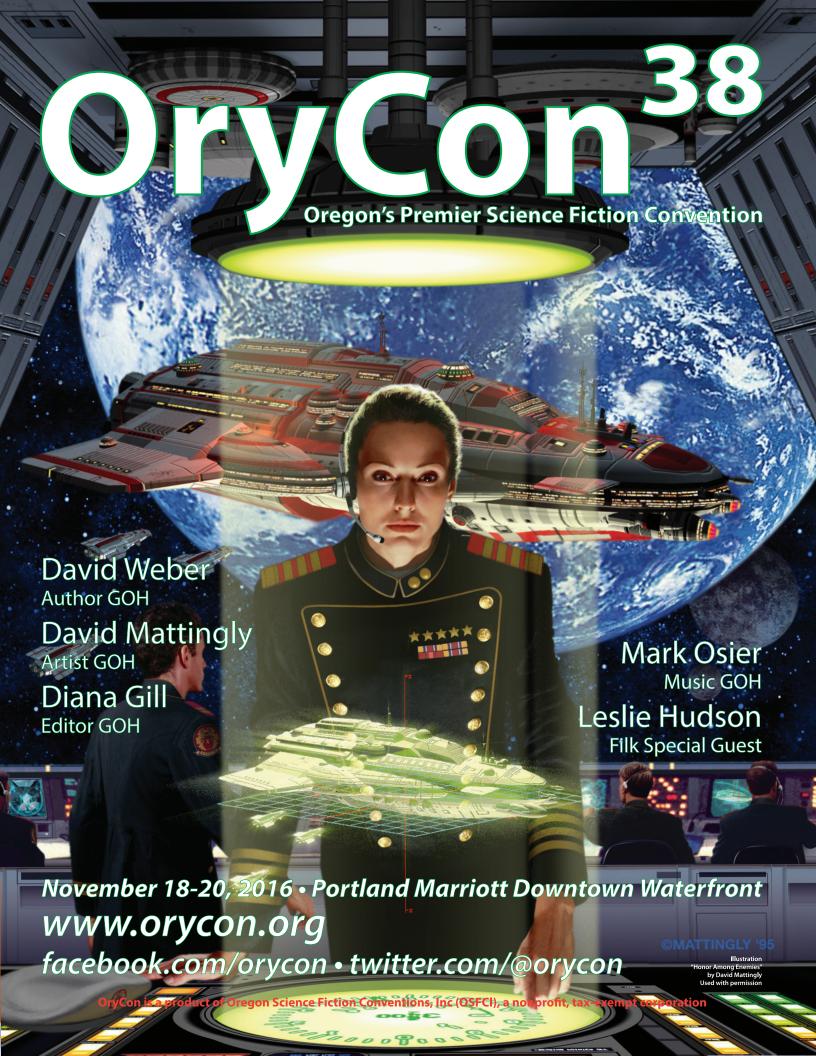
Sat 9:30 am - 11:00 am - Live Events 2 (B113-B114)

Totoko is sick of the Matsuno brothers following her around and ruining all of her concerts. She quickly realizes that she needs to set the sextuplets up with the perfect date to preoccupy them. Come play to win a date with your favorite Matsuno, and save Totoko's reputation as an idol!

DTAKU 25+: LET'S MEET UP

Sat 9:30 am - 10:30 am - **Panel 3** (*A105*)

It is time for older fans or those who seem out of the loop to come together, meet up, and discuss what it to be an older fan. This is an open discussion that ranges from being an older fan finding an anime where the main protagonist is not a high school student, to the anime we know and love.



DTAKU IN HIGHER EDUCATION

Sat 1:00 pm - 2:30 pm - **Panel 3** (A105)

Anime, Game, Comic, and Cosplay are some of the aggressive and innovative forms of Otaku Culture. This panel will discuss how Otaku Culture is influencing higher education, such as in universities, graduate school, and even in advanced researches.

OUT OF CONTEXT CAPTION GAME

Sat (Fri after midnight) 12:30 am - 1:30 am - Panel 4 (B111-B112)

Age 18+ only—hand stamp required—see Programming Booth.

This is an audience participation game in which we will add captions to the most random and awkward screenshots I could find. We will also be dubbing clips of the same nature. Show up for laughter, dirty jokes, and candy.

OWARI NO SERAPH Q&A

Sat 10:00 am - 11:30 am - **Panel 2** (A106)

Ever wondered just what does the Moon Demon Company do on their time off? Host a Q&A panel of course! Come ask the humans and vampires of Owari no Seraph your questions and participate in several games!

PANELIST MEETING

Fri 9:00 am - 10:00 am - **Panel 5** (*B118*)

Running a panel this year at Kumoricon? Come to this meeting to learn more about running panels during the convention, as well as to ask any questions you may have. If you have any last minute tech needs or just want to confirm what you requested, this is also the place to get it taken care of.

PARENT'S GUIDE TO ANIME

Fri 10:00 am - 11:00 am - **Panel 5** (*B118*)

This is a panel for all those selfless parents and guardians who come every year, yet don't know much about anime. We will help you understand the rating systems, where to get anime for your kids, how to supervise what they're watching, and best of all, answer your questions. Find out what is so great about anime to begin with and how you can be a part of your child's world.

PERSONA!!

Sat 4:30 pm - 5:30 pm - **Panel 3** (A105)

Ever wanted to get to know your favorite Persona characters more? Then this is the panel for you! Join the Persona games' cast and play games, ask questions and just have fun!

PLUS SIZE LOLITA FASHION 101

Sat 8:30 pm - 9:30 pm - **Panel 4** (*B111-B112*)

Not sure how to dress to flatter your body? Need some help finding lolita fashion that fits? Come join us to learn all about being a plus size lolita. We'll go over how to be a proud, plus sized cutie without sacrificing quality or comfort.

POKÉDEX TRIVIA CHALLENGE

Sat 5:00 pm - 6:00 pm - **Workshop 1** (*C124*)

Can you name them all? Match the Pokémon to its video game Pokédex entry! Come test your Pokémon knowledge in the Pokédex Trivia Challenge!

POKÉMON GO: TRAINER TALES WITH PROFESSOR SEQUOIA

Sat 11:30 am - 12:30 pm - **Live Events 2** (*B113-B114*)

Poké Professor Sequoia here. I invite you to come listen to tales of trainers and tell your stories too! The bonds you've made, the Pokémon found in odd places, the fierce battles over local gyms! All trainers welcome. It's a new world; a world of adventure, friendship, and Pokémon!

THE PUZZLING NATURE OF ANIME DATING: A HUNIEPOP PANEL

Sat (Fri after midnight) 12:30 am - 1:30 am - **Panel 5** (*B118*)

Age 18+ only—hand stamp required—see Programming Booth.

Join your hosts, Arrison J. Warner and Zach (Zaxel) Marsh (of The Anime Hunters) in a rousing discussion of the game Huniepop, the cult hit anime dating/puzzle game. What would you do if a fairy tasked you with finding love in all the wrong and right places? Join us and find out!

QUIDDITCH SPORTING FOR GEEKS: A HOW-TO

Sun 3:30 pm - 4:30 pm - **Panel 2** (*A106*)

Come learn about an up-and-coming geek sport in your community an how to play! Watch or participate as the sport of Quidditch comes to life before you. This sport is all-gender-inclusive and fast-paced fun.

RIKU'S HOUSE OF TRAITORS

Sun (Sat after midnight) 12:00 am - 2:00 am - Workshop 1 (C124)

An interactive game show panel where you fight for the honor of beating Riku's minions at their own game, but watch out! One among you may be a traitor, and if you don't figure them out before the endgame, your turncoat wins all the prizes, and you go home with nothing.

RWBY GAME HOUR

Sat 9:00 pm - 10:00 pm - **Panel 5** (*B118*)

Volume 4 of RWBY is upon us. Come on down to our panel and win some RWBY stuff!

SAKE TASTING

Sat 4:00 pm - 5:30 pm - **DoubleTree Hotel** Sat 6:00 pm - 7:30 pm - **DoubleTree Hotel**

Age 21+ only—ID required at door.

Advance ticket purchase required—see Programming Booth.

Kumoricon is proud to welcome back Portland's sake sommelier Marcus Pakiser for the 2016 year. Marcus will talk about making sake and the various types of sake. A sampling of traditional Japanese sakes as well as American sake will be tasted. This panel is held off-site. Ticket fee: \$10.

SEVEN DEADLY SINS; WILL MELODIAS EVER FIND HIS CHILL?

Sun 3:00 pm - 4:30 pm - **Panel 5** (*B118*)

In celebration of the second season of this silly and beloved anime, come join the sins and friends for truth or dare, quests, and an arm wrestling contest! No matter whether this is your first time here, your friend dragged you in, or you are a fan who has a shipping **need**, it will sure be a **blast**!

SHIBARI—JAPANESE ROPE BONDAGE ART

Sat 3:00 pm - 4:00 pm - **Panel 3** (A105)

Introduce yourself to the art and practice of shibari, an ancient Japanese artistic form of rope bondage. Learn about what it takes to tie the knots that create intricate designs, shapes and stories with the human body. This panel is informational, but parents are strongly cautioned to consider the material.

SHIBARI—JAPANESE ROPE BONDAGE ART 18+

Sat 9:00 pm - 10:00 pm - **Panel 3** (A105)

Age 18+ only—hand stamp required—see Programming Booth.

Shibari practitioners and performers strive to create beautiful imagery by combining intricate and beautiful knot work with the natural curves and contortions of the human body. Witness a demonstration of this erotic and spiritual art form, and learn about the process involved in bringing shibari to life.

SHORT SWORD BOFFER TOURNAMENT

Fri 11:00 pm - 12:00 am - **Arena** (*Oregon Ballroom 203/204*)

Do you have what it takes to be the Champion of Kumoricon? Come and enter the tournament and prove your worth against other con attendees. There will be a brief introduction to the rules and some basic short sword techniques before the first match.

SO YOU WANT TO BE A LET'S PLAYER?

Fri 6:30 pm - 8:30 pm - **Panel 2** (*A106*)

Do you like Let's Plays on YouTube? Are you a fan of Markiplier, Jacksepticeye, or *cough* Zaxel *cough*? Have you ever wanted to try your hand at recording and uploading a Let's Play? WELL COME ON DOWN and join Zaxel as he talks about and actually DOES a Let's Play live! I know, ridiculous.

SO YOU WANNA RUN A PANEL?

Sat 9:30 am - 10:30 am - Workshop 1 (C124)

A panel on running panels! Info about panels, for panelists, by panelists! The panel will be hosted by staff and experienced panelists to help answer any questions and provide basic information from submitting a form to enthralling your audience.

SOUL EATER: MEISTER MADNESS!

Fri 2:00 pm - 4:00 pm - **Panel 2** (*A106*)

SoulSisters Cosplay returns as Maka and Death the Kid, and they've brought their friend Waterdemon28 from MACEcosplay as Black*Star! The DWMA's top meisters will answer your questions, perform dramatic readings, and play improv games! They're a great team in battle, but can they run a panel?

STARTING AN ESPORTS TEAM

Sun 9:30 am - 10:30 am - **Panel 2** (A106)

Starting a team isn't that hard, but take it from the experts, it does take hard work! Members of the University of Washington's eSports team will walk you through the steps of building a team, creating a community, using social media to promote your team and more!

STORY, STORY, DIE!

Fri 11:30 pm - 1:00 am - **Workshop 2** (*B117*)

It's been a few years, but we're back! Story, Story, Die, or SSD, is a fun player-by-player game that's fun for almost anyone with a sense of humor. **Warning:** May cause you to laugh out loud.

STRAW HAT PIRATES: DAVY BACK FIGHT!

Fri 9:30 pm - 10:30 pm - **Panel 4** (*B111-B112*)

The Straw Hat Crew is coming to Kumoricon to challenge its denizens to a Davy Back fight! Come to watch the festivities, sing pirate shanties, and challenge the crew for a chance to win prizes. But beware. If you lose, one of your friends must swear loyalty to Straw Hat Luffy!

TEA AND CAKE SOCIETY LOLITA FASHION MEET-UP

Fri 5:30 pm - 7:00 pm - **Panel 3** (*A105*)

A meet up hosted by Oregon's lolita fashion community. At this panel we'll play games and other ice-breaker activities. Lolitas of all experience levels are welcome. If you've never been to a meet-up, this is the perfect opportunity to find out about our group. Lolita attire strongly encouraged!

THIS MERRY BAND OF IDIOTS: AN INTERACTIVE DRAGON AGE PANEL

Fri 1:30 pm - 2:30 pm - **Panel 5** (*B118*)

Sit in on a meeting of the Ages (not just the Dragon variety). There will be Q&A, games, and we encourage audience interaction!

TOKYO GHOUL-UNLEASHED

Fri 5:00 pm - 6:00 pm - Live Events 2 (*B113-B114*)

Your favorite Ghouls are here at Kumoricon and we're looking for some fun! Join us for Tsukiyama's Runway event, volunteer for the Reverse Dating Game, and see what happens with Awkward Ghouls. Rounding out the panel with a Ghoul Battle Showdown for your entertainment. Presented by Sweet maple panda.

TOUHOU! PORTAL TO GENSOKYO I

Sat 7:30 pm - 8:30 pm - **Panel 5** (*B118*)

Come learn about Touhou and all the quirks, games, and doujins surrounding the fandom. Let's open the portal to Gensokyo!

TSURITAMA'S ENOSHIMA DON! ANALYSIS

Sat 11:30 am - 12:30 pm - **Panel 4** (*B111-B112*)

People in the Tsuritama fandom: Read/watch Tsuritama. We'll go over why this series gets so much hardcore love, and why aliens are our friends.

UNCLE YO'S H.P. LOVECRAFT: LEGACY OF TENTACLES

Fri 3:30 pm - 4:30 pm - **Live Events 1** (*B115-B116*)

Join Uncle Yo, geek comedian, in this lecture highlighting one of the most resonant and influential sci-fi and horror writers in American history. Howard. Phillips. Lovecraft. Learn the origins of C'thulu, the Western (and Eastern) influences that lasted centuries, and the cosmic horrors larger than imagination could hold.

UNCLE YO'S IDENTITY AND STEVEN UNIVERSE

Sun 12:30 pm - 1:30 pm - **Panel 2** (*A106*)

Identity is a sensitive subject, and few shows have handled the complicated questions of character origin, interaction and development of "nature vs. nurture" as Rebecca Sugar's beloved Steven Universe. Welcome to the cross-cut of each Crystal Gem and how they allegorically represent a full, eclectic spectrum of humanity.

UNCLE YO'S STAND-UP COMEDY FOR GEEKS

Sat 10:30 pm - 11:30 pm - **Panel 3** (A105)

It's fandoms and facepalms. Now that the geeks have inherited the earth, it's up to Uncle Yo to ponder and present his stream-of-consciousness, lightning-paced style of long-form comedy to ask: Do the nerds even need earth?

Uncle Yo's Surviving a Mecha Attack

Fri 12:30 pm - 1:30 pm - **Panel 2** (*A106*)

Uncle Yo presents the panel performed at over 20 anime conventions. This parody of public safety announcements will help you, the average American citizen, identity and survive the oncoming apocalypse brought on by giant, animated robots. Your favorite robots: how can YOU survive their eventual betrayal?

UNCLE YO'S THEATRICAL SIDE OF GMING: HAUNTED HOUSES AND IMMERSIVE THEATER

Sun 11:00 am - 12:00 pm - **Panel 1** (*C123*)

Immersive theater. Low-budget lighting. Haunted houses. Learn to make your next horror-style tabletop RPG session engaging, memorable, haunting, and meaningful no matter what gaming system you use. Join Uncle Yo, with more than 15 years in the haunt industry, on low-budget tools to give your players the fright they deserve.

UNDERTALE: THE PANEL

Fri 6:00 pm - 7:30 pm - **Panel 4** (*B111-B112*)

Want to ask the cast of Undertale questions? Looking to win a date with cute skeletons? Want more action, more romance, and more bloodshed?! Hosted by the Underground's hottest star, we present you Undertale: The Panel!

WAFUKU FOR WEEBS

Sun 12:00 pm - 1:00 pm - **Panel 5** (*B118*)

In this panel, attendees will be introduced to the evolution of Japanese traditional clothing (wafuku) with looks at how it is presented in historical anime and manga. You will learn the basic vocabulary, and the panel will finish with a demonstration on how to wear kimono.

WHAT TIME IS IT???

Sat 6:00 pm - 7:30 pm - **Panel 1** (*C123*)

ADVENTURE TIME!!! (Gender-swapped edition, that is!) Calling all Adventure Time fans!! Come this super fun panel for... Games! Prizes! Silly shenanigans! And a Q&A with your favorite characters: Fionna, Cake, Prince Gumball, and Marshall Lee!! It's gonna be large, so... very... large!

WHAT'S YOUR TYPE?

Sat 4:30 pm - 5:30 pm - Panel 1 (C123)

Are you a fan of otome games? Have you found yourself undeniably hooked on trying to get the good ending with a particular character? Then come join us in sharing your experiences, both good and bad before trying out a game where what happens is up to the fans!

WHERE FANFIC GOES TO DIE:

Sat (Fri after midnight) 12:00 am - 2:00 am - **Live Events 2** (*B113-B114*)

Age 18+ only—hand stamp required—see Programming Booth.

You've heard of us. The whispers in the convention halls giving you hints, but never confirming anything. You're probably wondering what all the hype is about. We wouldn't want to ruin the surprise, but we are here to tell you that it's all true. AND MORE.

From the epic metal-space-opera transcendence of the classic "Hhhhhhhhhhhhh" to the delicate romance behind "Artemis' Lover" (Yes, the cat.) we will take you places you have never been. Or possibly wanted to go. Either way it's a blast. Become one of us. These are the fics that made us famous. You don't want to miss it... Nothing is sacred.

WHERE FANFIC GOES TO DIE: THE NEW HOTNESS

Sun (Sat after midnight) 12:00 am - 2:00 am - Live Events 1 (*B115-B116*)

Age 18+ only—hand stamp required—see Programming Booth.

You've been through the trials. You bear the scars proudly, boasting of your experiences amongst us as others boast of... equally valiant things. And now the time has come to call you all back once more.

We have journeyed far and wide, through prose far too purple and descriptions eye-bleedingly too specific to bring you the finest selection of terrible fanfiction from the land of the internet (and beyond) that the world has never seen. It is new, untested, and none of it for the faint of heart.

Join us as we wince our way through it all live, uncensored and in all its horrific glory. Don't miss the chance for a lifetime of regret. Join us.

WHO IS SAMHAIN?

Sat 6:00 pm - 6:30 pm - **Panel 3** (A105)

Come with Sam and Dean Winchester as they talk about Samhain and how the show differs with real world views. You will get first hand tips from Dean himself on how to protect yourself from this monster if they appear on the eve of November.

WOMEN IN VIDEO GAMES

Fri 3:30 pm - 5:30 pm - **Panel 4** (*B111-B112*)

Do you like women? Do you like video games? We do too! Come hang out while we talk about all the cool women in video games, from protagonists to antagonists and everything in between.

YADI MOUNTAIN SKI TRIP

Fri 11:00 pm - 12:00 am - **Panel 4** (*B111-B112*)

Age 18+ only—hand stamp required—see Programming Booth.

Join Sakura and Bakudan for their yaoi story Kumoricon debut! Have a yaoi-filled night as you help them create a story about two boys on a ski trip, so come with ideas. Get ready for some yaoitastic fun as you make a couple ski for their lives, and love.

THE YADI PANEL

Fri 11:30 pm - 2:00 am - Live Events 1 (B115-B116)

Age 18+ only—hand stamp required—see Programming Booth.

Back for another year of male love hijinks, this panel will go over the differences between shounen ai, yaoi, and general terminology before we let a couple of male readers take us through a short fanfic and a yaoi game where what happens is up to the fans!

CHIBI ROOM

CHIBI ROOM

Fri 10:00 am - 5:00 pm - **Chibi Room** (*C121-C122*)

Sat 10:00 am - 5:00 pm - **Chibi Room** (*C121-C122*)

Sun 10:00 am - 3:00 pm - **Chibi Room** (*C121-C122*)

The Chibi Room is a place for exploring the natural cultural curiosity of children and teens through simple arts and crafts. A wonderful variety is offered from manga-style artwork to Japanese woodblock painting. The Chibi Room will help nurture the ever-growing creative bonds through these simple arts and crafts. Come join in the fun and enjoy taking your creations home! Please remember that children ages 12 and under must be accompanied by an adult.

COLORING

Fri 10:00 am - 11:00 am - **Chibi Room** (*C121-C122*)

Sat 10:00 am - 10:45 am - Chibi Room (C121-C122)

Sun 2:00 pm - 3:00 pm - **Chibi Room** (*C121-C122*)

During these periods we will have manga-style artwork, and open tabletop drawing for your creative imaginations to color.

JAPANESE-STYLE FANS

Fri 11:15 am - 12:45 pm - **Chibi Room** (*C121-C122*)

Sun 10:00 am - 11:00 am - **Chibi Room** (*C121-C122*)

Create your own Japanese-style fans. There will be two styles to choose from, created with fantastic designed paper, and an option for hanging beads to give your fan a special touch.

JAPANESE-STYLE WOODBLOCK PAINTINGS AND CARDS

Fri 3:30 pm - 5:00 pm - **Chibi Room** (*C121-C122*)

Sat 3:30 pm - 5:00 pm - **Chibi Room** (*C121-C122*)

This is a great kid-friendly version of Japanese woodblock painting. You will be able to create your own Japanese woodblock designs, cover them with paint, and press them onto card stock. Enjoy sharing your created covers for blank cards and frameable paintings.

KOI FISH KITES AND DRAGON WIND SPINNERS

Sat 11:00 am - 1:30 pm - **Chibi Room** (*C121-C122*)

Sun 12:30 pm - 2:00 pm - Chibi Room (C121-C122)

Make a colorful koi fish kite to hang and let it gracefully fly in the wind. Or craft a sea dragon wind spinner and watch as it swirls in the wind for you!

LANTERNS

Fri 2:15 pm - 3:15 pm - **Chibi Room** (*C121-C122*)

Sun 11:15 am - 12:15 pm - **Chibi Room** (*C121-C122*)

Create wonderful lanterns with beautiful, specially designed paper.

DRIGAMI

Fri 1:00 pm - 2:00 pm - **Chibi Room** (*C121-C122*)

Sat 1:45 pm - 2:45 pm - Chibi Room (C121-C122)

We have a fairly good sized selection of items that we will be going over and learning how to fold. We also have lots of fun designed paper to choose from.

WRITING/ART

ART-INTO-FIC, FIC-INTO-ART

Fri 9:30 pm - 11:00 pm - Workshop 1 (C124)

Got a fanfic that you'd love to see come to life? Need something new and fun to draw? Bring your fanfics or art skills and come get creative! Bring something to inspire others!

BREAK THAT WRITER'S BLOCK!

Fri 11:00 am - 1:30 pm - **Workshop 2** (*B117*)

A writing marathon with instruction and tools provided. Come and relax, ready to submit to the might of the pen. Insanity might happen, but creativity of some sort will ensue! Force through those writer's woes post-haste.

COLORING FAN ART

Sun 9:30 am - 10:30 am - **Workshop 2** (*B117*)

Introduction to materials and methods of watercolor painting techniques and coloring your inked drawing.

DRAWING FAN ART

Fri 4:00 pm - 5:00 pm - Workshop 1 (C124)

This panel with take you through the materials and basic techniques for drawing with pencil, the process and use of the sketch, and getting to the final drawing.

ELEMENTS OF GOOD STORYWRITING

Sat 6:30 pm - 8:00 pm - Workshop 1 (C124)

How to make a good story better: plot, characterization, dealing with writer's block, why you should care about grammar—these things and more will be covered!

FANFIC AND FAN ART CONTEST FEEDBACK

Sun 11:00 am - 12:00 pm - **Workshop 2** (*B117*)

Meet up with fellow artists and authors that have submitted to the Fan Fiction and Fan Art Contests. Get critiques from the judges, and get tips and tricks from fellow artists! Only open for those who entered either of the contests.

INKING FAN ART

Sat 1:00 pm - 2:00 pm - **Workshop 2** (*B117*)

Have your penciled drawings done and need help taking them to the next level? Come learn about the materials and techniques used for inking your final drawings.

OPEN ART

Fri 6:00 pm - 2:00 am - **Chibi Room** (*C121-C122*)

Sat 6:00 pm - 2:00 am - Chibi Room (C121-C122)

A place to come draw or color to your heart's content. Paper and a variety of art supplies will be available.

POSTING FAN FICTION: GETTING PEOPLE TO READ YOUR WORK

Sat 3:00 pm - 4:00 pm - **Panel 4** (*B111-B112*)

Your story is finished. You've done your editing. You're ready for the next step: getting people to read it. But how do you post your work? Write your summary? Tag? In this informational panel, you'll learn the common mistakes writers make that turn readers away and how to not make them.

WANT TO WRITE A SLASH STORY?

Sat 11:00 pm - 12:30 am - **Workshop 2** (*B117*)

Age 18+ only—hand stamp required—see Programming Booth.

New and improved from last year! Come help write a slash story with several other people!

CRAFTS

DOLLY MAKING

Fri 1:30 pm - 3:30 pm - **Workshop 1** (*C124*)

Sat 1:00 pm - 3:00 pm - Workshop 1 (C124)

Sun 9:00 am - 11:00 am - Workshop 1 (C124)

Come make dollies with us! We will supply the felt, stuffing, needles, and know-how; you supply the fingers and frontal lobes. Each person will get to make their very own dolly, and be able to dress it, too! Make your favorite character from anime, horror, or something original. Beginning crafters welcome. Tiny fingers may need help with sewing and scissors.

KANZASHI MAKING

Fri 7:30 pm - 9:00 pm - **Workshop 1** (*C124*)

Sat 3:30 pm - 4:30 pm - Workshop 1 (C124)

Sun 11:30 am - 1:00 pm - **Workshop 1** (*C124*)

Kanzashi tsumami is the art of making three dimensional flower hair ornaments out of folded fabric squares. Learn to create a simplified variation followed by one of the more difficult petal formations. Tiny fingers may need help with sewing, scissors, and hot glue.

KUMIHIMO MAKING

Fri 11:30 pm - 1:00 am - **Workshop 1** (*C124*)

Sat 8:30 pm - 9:30 pm - **Workshop 1** (*C124*)

Sun 1:30 pm - 3:00 pm - **Workshop 1** (*C124*)

Traditionally used by samurai as both a functional and decorative way to lace their armor. Kumihimo cords are now popular as obi and haori ties. Come learn the most common braiding technique and use your newly found skills to create a bracelet or strap.

ORIGAMI

Fri 10:00 pm - 11:00 pm - **Workshop 2** (*B117*)

Sat 2:30 pm - 4:00 pm - **Workshop 2** (*B117*)

Have you ever wanted to break into the world of origami? Then this is the panel for you. You will learn about basic origami folding, the terms associated with it, how to read those confusing origami instructions, and how to fold a few basic designs.

VIDEO GAMING

CONSOLE AND LAN GAMING

Fri 7:00 am - 2:00 am - **Video Gaming** (*OCC Exhibit Hall A*)

Sat 8:00 am - 2:00 am - Video Gaming (OCC Exhibit Hall A)

Sun 8:00 am - 5:00 pm - **Video Gaming** (OCC Exhibit Hall A)

Time between panels? Looking for some entertainment with friends? Or perhaps feeling competitive? Look no further than Video Gaming (Console and LAN). Whether you want to jam out on Rock Band, beat your friends at Tekken, or play in one of our many tournaments, we have it all for you in Video Gaming.

BEGINNER'S GUIDE TO ARTEMIS BRIDGE SIMULATOR

Fri 12:00 pm - 1:00 pm - Video Gaming (LAN) (OCC Exhibit Hall A)

Attention all cadets! You are to report to the briefing room for an introduction of how to operate the TSN Artemis. If we're going to protect the universe, we need a bridge crew that will not immediate blow up our expensive ship! Learn how to work together to devastate the alien incursion.

DOTA 2 TOURNAMENT (8-TEAM / 40-PLAYER)

Fri 1:00 pm - 10:00 pm - **Video Gaming (LAN)** (OCC Exhibit Hall A)

League just too casual for you? Striving for greatness and a true test of skill? Join us for Kumoricon's first Dota 2 Tournament! Grab your friends, put your try-hard pants on, and join the fun. Sign-ups will begin at 10:00 am on Friday.

GUILTY GEAR (PS4)

TOURNAMENT

Fri 1:00 pm - 5:00 pm - Video Gaming (Console) (OCC Exhibit Hall A)

It's here—load up all your favorite characters from the Guilty Gear series and battle your friends and fellow attendees at Kumoricon's 2016 Guilty Gear Tournament. Sign-ups will begin at 10:00 am on Friday.

HEARTHSTONE TOURNAMENT (32-PLAYER)

Fri 1:00 pm - 10:00 pm - **Video Gaming (LAN)** (OCC Exhibit Hall A)

Your mother was a murloc! Come join the heroes and villains of Azeroth in a jolly game of cards over the hearth in Kumoricon's 2016 Hearthstone Tournament. Whether you're holding a Zoolock or Secret Paladin deck, all decks are welcome. Unleash your best decks and duel it out! Sign-ups will begin at 10:00 am on Friday.

HERDES OF THE STORM (8-TEAM / 40-PLAYER)

Sun 11:00 am - 5:00 pm - Video Gaming (LAN) (OCC Exhibit Hall A)

Do you love Blizzard games but just can't choose one? Then do we have the treat for you! Join up as Jim Raynor, Tracer, Tyrael, Uther, or several other of your favorite Blizzard heroes in Kumoricon's 2016 Heroes of the Storm Tournament. Signups will begin at 10:00 am on Friday.

LEAGUE OF LEGENDS TOURNAMENT (8-TEAM / 40-PLAYER)

Sat 11:00 am - 10:00 pm - Video Gaming (LAN) (OCC Exhibit Hall A)

Worlds got you hyped? Come do your best Faker impersonation or feed like the Dyrus of old in Kumoricon's 2016 League of Legends Tournament. 8 teams will meet on the rift on to either fall from grace as G2 and TSM did or rise to the occasion like Albus Nox Luna or SKT T1. Sign-ups will begin at 10:00 am on Friday.

MARIO KART 8 (WII U)

TOURNAMENT

Sun 12:00 pm - 4:00 pm - Video Gaming (Console) (OCC Exhibit Hall A)

Got a need for speed? Grab your green shells and go-karts and take part in Kumoricon's 2016 Mario Kart 8 Tournament. Signups will begin at 10:00 am on Friday.

NARUTO SHIPPUDEN: ULTIMATE NINJA STORM 4 (PS4)

TOURNAMENT

Fri 6:00 pm - 10:00 pm - Video Gaming (Console) (OCC Exhibit Hall A)

Power up your chakra, awaken your Bloodline Limit, and show the strength of your village! Come join us at the Kumoricon 2016 Naruto Shippuden Ultimate Ninja Storm 4 Tournament. Sign-ups will begin at 10:00 am on Friday.

SKULLGIRLS (PS3) TOURNAMENT

Fri 1:00 pm - 5:00 pm - **Video Gaming (Console)** (*OCC Exhibit Hall A*)

A game of lolis fighting over a magical skull that grants wishes. If you have what is takes and your wishes aren't selfless, it turns you into the skullgirl, which makes you the winner of all. If you have this desire, come partake in our tournament here at Kumoricon. Sign-ups will begin at 10:00 am on Friday.

SPLATOON (WII U) TOURNAMENT

Fri 6:00 pm - 10:00 pm - **Video Gaming (Console)** (*OCC Exhibit Hall A*)

Come get your ink on in Kumoricon's 2016 Splatoon Tournament. The world is yours to paint. Show your skills with ink one-on-one. Sign-ups will begin at 10:00 am on Friday.

STREET FIGHTER V (PS4) TOURNAMENT

Sat 6:00 pm - 10:00 pm - Video Gaming (Console) (OCC Exhibit Hall A)

It has begun! Grab your controller, choose your character, and fight! Use the mighty psycho power or your Shoryuken! Become the number one in the Kumoricon 2016 Street Fighter V Tournament. Sign-ups will begin at 10:00 am on Friday.

SUPER SMASH BROS. FOR WII U TOURNAMENT

Sat 12:00 pm - 9:00 pm - Video Gaming (Console) (OCC Exhibit Hall A)

Come one, come all, grab them Wii or Gamecube controllers and jump into Nintendo's world-famous brawler Super Smash Bros! Show your skills as your favorite video game characters. Be it a Jigglypuff one trick, a Samus gawd, a Bowser suicider, or a Little Mac power house, all are welcome at Kumoricon's 2016 SSB Tournament. Sign-ups will begin at 10:00 am on Friday.

TEKKEN 7 (PS4) TOURNAMENT

Sat 12:00 pm - 4:00 pm - Video Gaming (Console) (OCC Exhibit Hall A)

Kumoricon's Tekken 7 Tournament is back yet again! Fight to your heart's content as some of your favorite characters throughout the Tekken series. Sign-ups will begin at 10:00 am on Friday.



PORTLAND'S PREMIER GAMING CONVENTION



REGISTER AT GAMESTORM.ORG

MARCH 30 - APRIL 1, 2017

@GAMESTORMCON

TABLETOP GAMING

Fri 7:00 am - 2:00 am - **Tabletop Gaming** (*OCC Exhibit Hall A*)
Sat 8:00 am - 2:00 am - **Tabletop Gaming** (*OCC Exhibit Hall A*)
Sun 8:00 am - 5:00 pm - **Tabletop Gaming** (*OCC Exhibit Hall A*)

Tabletop Gaming will be open for the duration of con for anyone to play CCGs, RPGs, or any of the board and card games available. Open play opportunities are available at all hours. Don't see your favorite game on the schedule? Be sure to check Tabletop Gaming for additional gaming events not listed below.

GAMESTORM

Once again, GameStorm is bringing their famous library of hundreds of board and card games to Tabletop Gaming at Kumoricon. Drop by to play a few games and check out the selection. Look for orange cones to find a game that need more players to start, or check out a game yourself and place an orange cone on your table to attract players.

GameStorm is an annual gaming convention. The next GameStorm is being held at the Jantzen Beach Red Lion on March 30 - April 2, 2017. See their website at www.gamestorm.org for more details.

GUARDIAN GAMES

Celebrating its 12th year in Portland's gaming community, Guardian Games is Portland's grandest game store. We've survived three moves, an epic windstorm, and a brutal recession, so we're here to stay! Come check us out as Tabletop Gaming's 2016 In-Room Vendor, drop by our retail store at 345 SE Taylor Street, or visit us online at www.ggportland.com.

With 14,000+ game items in stock every day, if we don't have what you're looking for, let us endeavor to find it. From the latest and greatest, to the nostalgic and ancient; we love games and the people who play them! Our goal is to bring the community together. Guardian's monthly calendar is jampacked with recurring and special events to fit every gamer's needs. You name it, we play it!

JAPANIME GAMES

Japanime Games is dedicated to bringing you the finest games from Japan and beyond! Drop by our booth in the Tabletop Gaming area for learn to play sessions of Barbarossa, Heart of Crown, Naruto Shippuden, Tanto Cuore, Terra Formars, and more! We'll also be running free tournaments for some of our games throughout the weekend, so be sure to check those out as well.

BOARD AND CARD GAMING

ARKHAM HORROR

Fri 9:00 pm - 12:00 am - **Board Gaming** (OCC Exhibit Hall A)

Arkham Horror is a cooperative adventure game themed around H.P. Lovecraft's Cthulhu Mythos. Players choose from 16 Investigators and take to the streets of Arkham. Before the game, one of the eight Ancient Ones is chosen and it's up to the Investigators to prevent it from breaking into our world.

CARDS AGAINST HUMANITY

Sat (Fri after midnight) 12:00 am - 2:00 am - **Board Gaming** (*OCC Exhibit Hall A*) Sun (Sat after midnight) 12:00 am - 2:00 am - **Board Gaming** (*OCC Exhibit Hall A*)

Cards Against Humanity is a party game for horrible people. Unlike most of the party games you've played before, Cards Against Humanity is as despicable and awkward as you and your friends.

The game is simple. Each round, one player asks a question from a black card, and everyone else answers with their funniest white card.

CASTELLAN

Fri 8:00 am - 10:00 am - **Board Gaming** (OCC Exhibit Hall A)

In Castellan, two players work together to build a castle. Finely-detailed wall and tower pieces link together to form courtyards, and the player who finishes a courtyard claims it with a Keep, scoring points for that courtyard equal to the number of tower pieces surrounding it.

CHANNEL A

Sat 9:00 am - 10:00 am - **Board Gaming** (OCC Exhibit Hall A)

In Channel A, players compete at presenting anime TV show ideas. Shows are based on two premises selected by one player from a set of five randomly chosen premises. Each player selects up to four title word cards from their hand of ten cards and makes a pitch to the other players about their show with that title. Players then vote by secret ballot on who had the best show pitch.

CHRONONAUTS

Sat 11:00 am - 12:00 pm - **Board Gaming** (OCC Exhibit Hall A)

In Chrononauts, each player becomes a time traveler, with a unique identity and a secret mission. During the game, players travel backwards and forwards through time, observing and altering history.

DC DECKBUILDING

Sun 12:00 pm - 1:00 pm - Board Gaming (OCC Exhibit Hall A)

An entry in Cryptozoic's Cerebus Engine series of deck building games based on DC Comics universe.

PROGRAMMING

KANZUME GODDESS LEARN TO PLAY

Fri 3:00 pm - 4:30 pm - **Board Gaming** (*OCC Exhibit Hall A*)

A deck building game featuring Gods of mythology using powers and cards to battle each other, reducing each other's energy until there is only one God left standing.

KANZUME GODDESS TOURNAMENT

Fri 5:00 pm - 8:00 pm - **Board Gaming** (*OCC Exhibit Hall A*)

A deck building game featuring Gods of mythology using powers and cards to battle each other, reducing each other's energy until there is only one God left standing.

KROSMASTER: ARENA LEARN TO PLAY

Sat 3:00 pm - 4:30 pm - Board Gaming (OCC Exhibit Hall A)

Krosmaster Arena is a player vs. player oriented miniatures board game that is designed around using cute anime warriors to take on your opponents! All players build their team using a predetermined method, either a point system, draft, or at random. Utilize your team's various talents and abilities to create a powerful fighting force. Every figure has a point value attached to it to help balance things out. Only those who are able to create a strong, yet versatile, strategy will prevail!

KROSMASTER: ARENA TOURNAMENT

Sat 5:00 pm - 8:00 pm - Board Gaming (OCC Exhibit Hall A)

Krosmaster Arena is a player vs. player oriented miniatures board game that is designed around using cute anime warriors to take on your opponents! All players build their team using a predetermined method, either a point system, draft, or at random. Utilize your team's various talents and abilities to create a powerful fighting force. Every figure has a point value attached to it to help balance things out. Only those who are able to create a strong, yet versatile, strategy will prevail!

MEGA MAN: THE BOARD GAME

Fri 12:00 pm - 3:00 pm - **Board Gaming** (OCC Exhibit Hall A)

A board game based on the classic Mega Man video game series, putting you in control of your own character as well as Dr. Wily's forces to impede your opponents and allow you to come out on top.

MUNCHKIN: NIGHTMARE BEFORE CHRISTMAS

Fri 10:00 pm - 12:00 am - **Board Gaming** (OCC Exhibit Hall A)

Munchkin set based on Tim Burton's world in The Nightmare Before Christmas.

MUNCHKIN: NINJAS VS. PIRATES

Fri 10:00 am - 12:00 pm - Board Gaming (OCC Exhibit Hall A)

Declare your allegiance in this cosmic struggle! Combining Munchkin Fu and Munchkin Booty from Steve Jackson Games' popular Munchkin card game line, this event promises to be a historic moment in the ultimate showdown for supremacy. The line has been drawn. Will you karate chop your buddy or make him walk the plank?

MUNCHKIN U-PICK

Fri 5:00 pm - 7:00 pm - **Board Gaming** (*OCC Exhibit Hall A*)

Sat 10:00 am - 12:00 pm - **Board Gaming** (*OCC Exhibit Hall A*)

Sat 6:00 pm - 8:00 pm - **Board Gaming** (OCC Exhibit Hall A)

Sat 10:00 pm - 12:00 am - **Board Gaming** (OCC Exhibit Hall A)

Sun 10:00 am - 12:00 pm – **Board Gaming** (OCC Exhibit Hall A)

Players pick the sets used in these sessions of Munchkin! Mix and match everyone's favorite expansions!

NINJA BURGER

Fri 1:00 pm - 3:00 pm – **Board Gaming** (*OCC Exhibit Hall A*)
Sat 3:00 pm - 5:00 pm – **Board Gaming** (*OCC Exhibit Hall A*)

Now you can join the elite Ninja Burger delivery team! As a Ninja Burger trainee you will learn the secrets of stealth, swordsmanship, and customer service as you deliver tasty burgers and fries throughout the world. You will bring honor to your franchise. Failure is not an option.

SENTINELS OF THE MULTIVERSE

Sun 10:00 am - 11:00 am - **Board Gaming** (OCC Exhibit Hall A)

Sentinels of the Multiverse is a cooperative, fixed-deck card game with a comic book flavor. Each player plays as one of ten heroes, against one of four villains, and the battle takes place in one of four different dynamic environments.

STEVE JACKSON GAMES OPEN

Fri 8:00 pm - 10:00 pm - **Board Gaming** (*OCC Exhibit Hall A*)

Sat 12:00 pm - 2:00 pm - **Board Gaming** (OCC Exhibit Hall A)

Players pick the Steve Jackson game played during this two-hour block!

SUPERFIGHT

Fri 10:00 am - 11:00 am - **Board Gaming** (OCC Exhibit Hall A)

Superfight is party game of super powers and super problems. The game is all about arguing with your friends about ridiculous fights.

TANTO CUORE

Tanto Cuore is a Japanese deck-building card game which has a mechanism similar to Dominion. Each player plays as the Lord of a mansion and hires maids to fill out their house to become the King of Maids!

TRAINS

Sat 9:00 pm - 11:00 pm - **Board Gaming** (OCC Exhibit Hall A)

In Trains, the players are capitalists, managing private railways companies and striving to become bigger and better than the competition. You will start with a small set of cards, but by building a more effective deck throughout the game, you will be able to place stations and lay rails over the maps of Osaka, Tokyo or other locations. The trick is to purchase the cards you want to use, then use them as effectively as possible. Gain enough points from your railways and you will ultimately manage the most powerful railroads in modern Japan!

WHACK A CATGIRL

Sun 2:00 pm - 3:00 pm - **Board Gaming** (*OCC Exhibit Hall A*)

Neko-chan, the catgirl, is cute... Therefore she must be pelted with various objects! Plushies, water, fangirls, you name it! Build up an arsenal of items to throw at the catgirl, or use them as bait to lure her over. The player with the most points at the end is Champion of Everything. And you want that.

COLLECTIBLE AND TRADING CARD GAMES

Tournament duration, promos, and prizes will be based on the number of participants.

CARDFIGHT!! VANGUARD CONSTRUCTED TOURNAMENT

Fri 9:00 am - 1:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

DRAGON BALL Z CONSTRUCTED TOURNAMENT

Fri 10:00 am - 2:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

Originally released by Score Entertainment, the Dragon Ball Z TCG has been resurrected by Panini America. Please check https://paniniamericadbz.wordpress.com/ for tournament rules and banned and restricted lists. Cards printed by Panini America only. Entry: Free

DRAGON BALL Z FUSION CONSTRUCTED TOURNAMENT

Sat 10:00 am - 2:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

Constructed format where you can play the original cards printed by Score Entertainment as well as cards printed by Panini America. Please check https://www.facebook.com/groups/ExpandedPaniniDBZ/ (Facebook account required) for Fusion format rules and banned and restricted lists. **Entry:**Free

FORCE OF WILL CONSTRUCTED TOURNAMENT

Sat 9:00 am - 1:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

In Force of Will, you play cards based on Norse Mythology to defeat opposing players. **Entry: Free**

MAGIC: THE GATHERING CHAOS DRAFT TOURNAMENT

Sat 6:00 pm - 11:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

A fun alternative to a normal draft, in a Chaos Draft each player chooses three 15 card booster packs from any set or expansion to draft with. There will be a variety of packs available, but if you want to open packs from a particular expansion (such as Unhinged) you may want to bring your own. Entry Fee: Bring Your Own Packs (Packs can be purchased at the in-room vendor, Guardian Games.)

MAGIC: THE GATHERING COMMANDER TOURNAMENT

Sat (Fri after midnight) 12:00 am - 2:00 am - **Tabletop Gaming** (OCC Exhibit Hall A)

Multiplayer constructed tournament using the Commander format. Please refer to http://www.mtgcommander.net for more information. **Entry: Free**

MAGIC: THE GATHERING

CONSPIRACY: TAKE THE CROWN

DRAFT TOURNAMENT

Sat 12:00 pm - 5:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

Multiplayer draft featuring the second Conspiracy set. **Entry:** \$10

MAGIC: THE GATHERING KALADESH DRAFT TOURNAMENT

Fri 6:00 pm - 11:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

8-man drafts using three Kaladesh packs. Single elimination. Entry: \$10

MAGIC: THE GATHERING MIDNIGHT EDH CASUAL

Sun (Sat after midnight) 12:00 am - 2:00 am - **Tabletop Gaming** (OCC Exhibit Hall A)

MAGIC: THE GATHERING DATH OF THE GATEWATCH MINI-MASTERS TOURNAMENT

Sun 10:00 am - 3:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

Open a pack and shuffle three of each basic land (minus Wastes) and play! 8-man pods. Single elimination. Entry: \$5

PROGRAMMING

MAGIC: THE GATHERING SHADOWS OVER INNISTRAD BLOCK DRAFT TOURNAMENT

Fri 12:00 pm - 5:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

8-man drafts using two Eldrich Moon packs and one Shadows Over Innistrad pack. Single elimination. **Entry: \$10**

WEISS SCHWARZ LEARN TO PLAY

Fri 7:00 pm - 10:00 pm - **Tabletop Gaming** (*OCC Exhibit Hall A*) Sat 2:00 pm - 4:30 pm - **Tabletop Gaming** (*OCC Exhibit Hall A*)

Come learn to play Weiß Schwarz and win promos while doing it. Learn to play decks will be provided. Entry: Free

WEISS SCHWARZ NEO STANDARD TOURNAMENT

Sat 7:00 pm - 11:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

Constructed format where players use cards only from a single anime of their choice. Cards that have been released in English sets only. Please refer to http://ws-tcg.com/en/ for more information. Entry: Free

WEISS SCHWARZ NEO STANDARD (ENG + JPN) TOURNAMENT

Fri 2:00 pm - 6:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

Constructed format where players use cards only from a single anime of their choice. Cards released in both English and Japanese can be played. Please refer to http://ws-tcg.com/en/ for more information. Entry: Free

YU-GI-OH! ADVANCED TOURNAMENT

Fri 7:00 pm - 11:00 pm - **Tabletop Gaming** (OCC Exhibit Hall A)

Constructed format with a Forbidden/Limited list. Please refer to http://www.yugioh-card.com/en/ for more information. Entry: Free

YU-GI-OH! SEALED TOURNAMENT

Sat 5:00 pm - 9:00 pm - **Tabletop Gaming** (*OCC Exhibit Hall A*) Sun 11:00 am - 3:00 pm - **Tabletop Gaming** (*OCC Exhibit Hall A*)

In the Yu-Gi-Oh! sealed format, duelists open five packs and construct a deck with only the cards they opened. Entry: \$10

ROLE-PLAYING GAMES

ACTUAL CANNIBAL SHIA LABEOUF: THE RPG

Fri 4:00 pm - 7:00 pm - **RPG** (OCC Exhibit Hall A)

Sat 8:00 pm - 10:30 pm - **RPG** (OCC Exhibit Hall A)

Actual Cannibal Shia LaBeouf: The RPG is all about players trying to run from the DM controlled Shia LaBeouf, who is trying to kill them. The players now either survive, or kill him! Between 3-6 players.

AVATAR THE LAST AIRBENDER RPG

Sat 1:30 pm - 4:30 pm - **RPG** (OCC Exhibit Hall A)

Based off of the hit Nickelodeon show, come to explore the world a world where martial arts and element manipulation are one and the same. Many use it for good, but others use it for their own selfish reasons. What element will you use to save the day: Air, Water, Earth, or Fire?

DRUNKEN BEAR FIGHTER

Fri 12:00 pm - 3:00 pm - **RPG** (*OCC Exhibit Hall A*)

Sat 12:00 pm - 3:00 pm - **RPG** (*OCC Exhibit Hall A*)

Sat 4:00 pm - 7:00 pm - **RPG** (OCC Exhibit Hall A)

A one-page role-playing game with infinite possibilities. Punching Drunken Bears in space? Check! Kicking Drunken Bears in a fantasy world? Check! Infiltrating a now bearcontrolled Nazi Germany in WWII? Check! You decide the theme, and let the fun begin!

FALLOUT EQUESTRIA

Fri 3:00 pm - 7:00 pm - **RPG** (*OCC Exhibit Hall A*)

Sat 3:00 pm - 7:00 pm - **RPG** (OCC Exhibit Hall A)

Sun 10:00 am - 3:00 pm - RPG (OCC Exhibit Hall A)

Fallout: Equestria is a crossover game between the My Little Pony: Friendship Is Magic television series and the Fallout video game series. The cute pegasi, unicorns, and ponies must defend themselves against the onslaught of a post-apocalyptic world of what once was Equestria, and face off against denizens of this war-torn world with the aid of leftover Magic and Technology of a forgotten time.

GOLDEN SKY

Sun 12:00 pm - 4:00 pm - RPG (OCC Exhibit Hall A)

Welcome to Hotsunada Town—a picturesque rural village in Japan. You are a henge—an animal with limited magic powers, including taking human form—and you like people and nothing better than helping them with their problems. You could be a mysterious fox, a playful tanuki, a loyal dog—and you can do wonderful things. A heartwarming RPG from Japan.

MUTANTS AND MASTERMINDS ZE

Fri 1:30 pm - 4:30 pm - **RPG** (*OCC Exhibit Hall A*)

You find yourself stuck in a world of anime tropes and adventure! Now you must find a way back to the normal world, before the tsundere turns on you all!

TOMB OF HORRORS

Fri 10:00 pm - 2:00 am - **RPG** (*OCC Exhibit Hall A*)

ORGANIZED ROLE-PLAYING GAMES

ORGANIZED ROLE-PLAYING GAMES

Have you always wanted to get involved in an RPG but never had time to learn or people to play with? ORPGs offer single serving adventures that connect together. Grab a pre-gen, or sit down with staff to make a character. Learn to play here and take that character to one of the many game shops in town or another and continue playing with it. Dice and pencil recommended, but if you don't have one we can loan you some!

Signups for D&D and Shadowrun are at the ORPG Headquarters. Players who have signed up get first slots as long as they show up 10 minutes before starting time. Waitlisted players will be allowed into a game at the assigned starting time. Signups open for players starting at 10am on Friday.

DUNGEONS & DRAGONS ADVENTURERS LEAGUE

D&D Adventurers League is a public D&D campaign, growing and changing as events resolve and new threats emerge. Each storyline visits a different area affecting some changes there, and all the factions are involved. As you defeat enemies, solve puzzles, finish quests, and perform heroic deeds, you'll earn experience and renown that you can take with you to other D&D Adventurers League Events! You can bring a character, or a pre-generated character can be provided for you.

Visit <u>dnd.wizards.com</u> for basic rules and the Adventurers League Players Guide.

All games have a minimum of 3 players and maximum of 7.

SPECIAL EVENT! FAI CHEN'S MAGICAL TRADING POST

Fai Chen has arrived at Kumoricon! Fai Chen's Fantastical Faire is the D&D Adventures League trading post. At the Faire, **all** players may trade permanent magic items certificates and may purchase consumable item certificates. The items available at the Faire change over time and are only available in limited quantities. Special note to all his customers: Fai Chen is a discerning merchant, so he does require item certificates for his trades!

DUNGEONS & DRAGONS LEARN TO PLAY! DDALO5O1: TREASURE OF THE BROKEN HOARD (LEVELS 1 & 2)

A famous relic hunter seeks adventurers to help her find caches of treasure hidden by the now-defeated followers of the Cult of the Dragon. Her maps and notes may lead the way to great wealth—or a terrible death. And do other parties have designs on the treasure as well?

This adventure has 5 small parts each lasting 1-2 hours. Perfect for a new player or someone just looking for a quick adventure. Adventures start every 2 hours starting at 10am!

DUNGEONS & DRAGONS ADVENTURE DDALO5-02: THE BLACK ROAD (LEVELS 1-4)

Caravans are having a difficult time getting through to Parnast via the Black Road. Organized attacks by orcs and other monstrous humanoids working in concert with one another have folks baffled. SEER has sent her emissary HSING, to task your group to accompany a caravan with a very special cargo destined for the Shrine of Axes in Parnast, and to figure out who is responsible.

This 2-4 hour adventure is a staff favorite. Check the ORPG headquarters for starting times.

DUNGEONS & DRAGONS ADVENTURE DDALO5-03: UNINVITED GUESTS

The Shrine of the Axes has been restored and Raggnar Redtooth, who previously conspired with dragon cultists, is trying to restore his reputation in Parnast by sponsoring a feast. There is just one thing he needs, meat for his feast. Game is supposed to be plentiful in the Weathercoate Wood, but the townsfolk are all busy with their own work, and the minions of Bad Fruul are still out there causing trouble. What can go wrong on a simple hunt?

This 2-4 hour adventure is a staff favorite. Check the ORPG headquarters for starting times.

PROGRAMMING

DUNGEONS & DRAGONS ADVENTURE DDALO5-04: IN DIRE NEED - REGIONAL PREMIER/PREVIEW! (LEVELS 5-10)

An expedition of dwarf warriors from Citadel Adbar finds itself isolated and besieged by Ice Spire ogres and their allies. They require immediate relief or they risk being destroyed to a dwarf. SEER has directed you to their location in the hopes that you can rescue the dwarves and save their precious cargo, a tablet bearing secrets of ancient rune magic.

DUNGEONS & DRAGONS ADVENTURE DALO5-05: A DISH BEST SERVED COLD

Among the Story of Stagwick, giants are a recurring theme, but a long-standing peace with giant-kind is now threatened as a patrol of Blood Riders spark a feud with a local tribe of giants. With word of strange activity coming from the Ice Spires, Good King Hartwick can't be too careful. Can you quench the giants' thirst for revenge?

THE PATHFINDER SOCIETY ROLEPLAYING GUILD

Pathfinder is a worldwide fantasy roleplaying campaign that puts YOU in the role of an agent of the Pathfinder Society—a legendary league of explorers, archaeologists, and adventurers dedicated to discovering and chronicling the greatest mysteries and wonders of an ancient world beset by magic and evil.

The campaign's home base is sprawling Absalom, the so-called City at the Center of the World, that stands astride the great Inner Sea on the mountain-capped Isle of Kortos. As a member of the Pathfinder Society, your character will explore the dark alleys and political intrigue between far-flung travels in the world of the Pathfinder Roleplaying Game. Each Pathfinder Society agent also works for one of several competing factions, all with their own motivations and secret agendas.

Play is organized into Seasons, throughout which the actions and achievements of you and your fellow Pathfinders create an ongoing storyline. Each season consists of numerous scenarios set in a variety of exotic locations across Golarion.

Adventures start on the hour starting at 10am! Players will decide on their quest at the start of the Adventure. The last Adventure will start at 1am each night.

PATHFINDER SOCIETY QUEST: PHANTOM PHENOMENA (PFRPG)

A series of six Quests designed for 1st-level characters. Written by Brian Duckwitz, Cole Kronewitter, and Nicholas Milasich.

Bizarre phenomena have tormented the people of southeastern Ustalav for decades, and these events become stronger and more dangerous every year. Hoping to uncover the origins of these flashes of red lightning and spectral hauntings, Dr. Quolorum from the Sincomakti School of Sciences has set out with a team of able-bodied assistants. Can the PCs help the professor unlock the secret that dwells above Lantern Lake?

Phantom Phenomena includes six, 1-hour adventures that take the PCs to a superstitious village, a lightning-scarred woodland, an ancient Kellid monolith, a haunted manor, an occult university, and finally into the storm-choked mountains. Experience the adventures in any order to create a unique story.

PATHFINDER SOCIETY QUEST: THE SILVERHEX CHRONICLES (PFRPG)

A series of six Quests designed for 1st-level characters. Written by Josh Foster, Scott Sharplin, and Walter Sheppard.

When the daring half-orc scholar Ulisha enrages a noble family in the River Kingdoms, she contacts the PCs with a special deal: she will sell them a unique and ancient druidic relic at a steep discount to secure the gold she needs to pay off her bounty. By the time the PCs arrive to meet her, she has gone into hiding. However, she has left behind a journal full of profitable leads as a sign of good faith. Can the PCs recover this hidden wealth and claim the powerful Silverhex before an assassin finds their friend?

"The Silverhex Chronicles" includes 6 one-hour adventures that take the PCs to a graveyard in Gralton, a mist-choked forest in Ustalav, a brainwashed village in Razmiran, an ancient crash site in Numeria, and the perilous city of Daggermark. Experience the adventures in any order to create a unique story.

PATHFINDER SOCIETY QUEST: FANE OF FANGS (PFRPG)

A Pathfinder Society Quest designed for level 5 characters written by Nathan King.

Long ago, the daemonic harbinger Anogetz nearly conquered Southern Fangwood with an army of mad beasts, but a miracle from the hunter god Erastil staved off disaster. Thieves made off with the holy relic keeping the daemonic energies sealed, and now it's up to the PCs to return the relic before the evil force awakens and marches once more.

"Fane of Fangs" utilizes content from Pathfinder Unchained and includes 4 pre-generated level 5 Unchained characters.

PATHFINDER SOCIETY QUEST: HONOR'S ECHO (PFRPG)

A series of six Quests designed for 1st-level characters. Written by Eleanor Ferron, Jenny Jarzabski, and Landon Winkler.

The grand Taldan Empire once controlled half of Avistan, but during the Even-Tongued Conquest, it could not manage an ongoing war with both its neighbor Qadira and the secessionist rebels in its outer provinces. As Taldor struggled to control its crumbling territories, its monarchs sought scapegoats for its failures, including the righteous war hero Countess Honaria Alcasti. Stripped of its nobility, her family has survived in obscurity for seven hundred years. However, her descendant Remaio has identified evidence that might redeem the Alcasti name and his ancestor's honor. Can the PCs help exonerate her name and bring glory to Taldor once more?

"Honor's Echo" includes six, 1-hour adventures that take the PCs from the verdant wilds of Andoran to the arid wastes of Qadira to the cultural heart of Taldor itself. Experience the adventures in any order to create a unique story.

SHADOWRUN

Shadowrun is a near-future RPG that blends all your favorite elements of fantasy such as magic, elves, and dragons, as well as your favorite sci-fi elements of an immersive virtual reality internet, hackers, cyberware, drones, guns, and throws them into our world in the year 2076. You will play a Shadowrunner, a criminal who does the dirty work the corporations can't admit they do. See if you can survive this rough and tumble semi-dystopian sci-fi/fantasy adventure. The Shadowrun 5th edition system uses D6 dice, and has you roll your dice pool against the GM to resolve tests.

SHADOWRUN—FIRST TASTE

So, you want to become a runner and learn about Shadowrun? This is the perfect event for you. This two-hour game will focus on teaching you the basics with a pre-generated runner, or one you made yourself. Max 6 players.

SHADOWRUN—BUILD-A-RUNNER WORKSHOP

Want to make a Shadowrunner of your very own? This two-hour event will guide you through making your first character. Max 4 players.

SHADOWRUN— UNCONVENTIONAL WARFARE

It's all fun and game until a gaming convention tries to shut down a much bigger rival. The runners are hired to babysit, er, escort, a pair of VIPs to ensure they have a good time gaming. If the runners succeed, the convention is saved and they get a nice paycheck. Max 6 players.

SHADOWRUN—CHASIN' THE WIND

While on a Matrix node repair run for Quantum Princess, you come across a woman who has escaped from a laboratory facility. What do you do with her? Max 6 players.

POKÉMON GAMING

POKÉMON GAMING

Located between Tabletop and Video Gaming, join us for free Pokémon fun all weekend long! Come and get an AR photo taken with your favorite Pokémon character. If you are feeling creative, stop by and show off your art skills; we'll have coloring pages and art supplies available.

Don't know how to play the card game? Want tips on how to create the perfect team in the video game? We'll have experts available to answer questions. Learn to play sessions will be ongoing throughout the day.

Bring your deck (or borrow one of ours) and participate in one of our daily challenges, or bring your DS and battle in our Omega Ruby and Alpha Sapphire tournament. Beat a Gym Leader in any battle and receive an extra Pokémon-themed prize!

We have a special giveaway for anyone stopping by in a Pokémon-themed cosplay.

momma_june's store will be there again this year featuring all kinds of authentic Pokémon items!

We're always having a blast in the Pokémon area so come on over and join the fun!

POKÉMON ART CONTEST

Pokémon art contest entries will be taken throughout each day, Friday through Sunday. Winners will be determined by the crowd daily at 8pm, so stop by to vote for your favorite—there is a new winner every day with Pokémon-themed prizes.

PROGRAMMING

POKÉMON BOOSTER DRAFT

Fri 1:00 pm - 3:00 pm - **Pokémon Gaming** (*OCC Exhibit Hall A*)
Fri 7:00 pm - 9:00 pm - **Pokémon Gaming** (*OCC Exhibit Hall A*)

Booster packs will be provided to construct a deck with. You walk away with all the cards you open! Fates Collide and Steam Siege expansions available while supplies last. Entry: \$25

POKÉMON THEME DECK Challenges

Fri 10:00 am - 11:30 am – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Fri 3:00 pm - 4:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Sat 10:00 am - 11:30 am – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Sat 4:00 pm - 5:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Sun 10:00 am - 11:30 am – **Pokémon Gaming** (*OCC Exhibit Hall A*)

Battle in a free constructed tournament using your choice of theme decks. Theme decks will be provided, or you can bring your own! **Entry: Free**

POKÉMON OMEGA AND RUBY ALPHA SAPPHIRE DS TOURNAMENT

Fri 12:00 pm - 1:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Fri 4:00 pm - 5:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Sat 12:00 pm - 1:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Sat 5:00 pm - 6:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Sun 12:00 pm - 1:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)

Bring your DS and your best Pokémon team and battle other Pokémon trainers for the top spot!

POKKEN TOURNAMENT

Fri 7:00 pm - 8:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Sat 7:00 pm - 8:30 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)
Sun 12:00 pm - 1:00 pm – **Pokémon Gaming** (*OCC Exhibit Hall A*)

Duel it out with other trainers as some of your Pokémon favorites in the new Pokémon fighting game for the Wii U!

POKÉMON TCG PICK-UP TOURNAMENTS

Tournaments of 6-8 players will be run throughout the day, so stop on by and join one! Pokémon-themed prizes will be determined at the tournament and with possibilities including sleeves, playmats, and charms. Entry: \$5

POKÉMON XY EVOLUTIONS PRERELEASE

Sat 1:00 pm - 3:00 pm - **Pokémon Gaming** (*OCC Exhibit Hall A*) Sun 1:00 pm - 3:00 pm - **Pokémon Gaming** (*OCC Exhibit Hall A*)

We are excited to announce that we'll be having an XY Evolutions Prerelease on Saturday and Sunday. The Prerelease kit will contain a 22-card "seed" pack and 4 packs to construct a 40-card deck. In addition to taking home the cards you get for the tournament, you will receive 2 more packs of cards upon finishing the tournament! Entry: \$30





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AUTOGRAPHS

KUMORICON CODE OF CONDUCT

Badges and ID

Valid, government-issued photo ID is required to buy a membership or check in. Don't forget it! You need ID no matter what.

Badge required: Your badge is your proof of membership. You must wear it in convention space.

Age restrictions

Under age 18? Parent permission and liability release form required and **curfew** applies.

Under age 13? Parent must accompany you (separate paid membership required), **parent permission and liability release form** required, and **curfew** applies.

Minor curfew: 12:00 midnight to 6:00 am throughout all convention space.

To attend an event marked 18+, you must have a hand stamp. ID will not be accepted at the door! Take your badge and valid, government-issued photo ID to the Programming Booth to get your stamp (or Programming Office after hours). Some 18+ events are before curfew hours

No exceptions to curfew or 18+ restrictions!

Event lines

Kumori-Passes: Kumori-Passes are exclusive bonuses given to attendees registered at our official hotel room blocks. Each Kumori-Pass may be used one time for priority entry into any event in the "Main Events" or "Arena" rooms, subject to seating availability. To gain priority seating, you must be in the Kumori-Pass line before the start time of the event. Late arrivals must use the non-pass-holder line. Once all Kumori-Pass-holders have entered, the non-pass-holders may enter.

30-minute line rule: Please don't line up more than 30 minutes ahead of any event.

Need assistance?

Disability assistance: When registering for or checking in to the convention, members requesting disabilities accommodation can skip the regular registration line and receive service at the Registration management desk. Please visit the Yojimbo Office for further disability accommodations throughout the convention.

Animals: The Oregon Convention Center prohibits all animals on its campus. This includes therapy or anxiety pets. Only animals trained to provide assistance to an individual with a disability, through a specific action, are allowed. For any official Kumoricon programming held outside the Oregon Convention Center, the policies for the venue where that programming is held apply.

Lost and found: Lose your badge, phone, or wallet? Find a fellow attendee's lost item? Please pay us a visit in the Yojimbo Office. If we don't have your lost badge, Registration can reprint it for you, but there may be a fee.

Info booth: Most convention questions can be answered at one of our info booths.

Harassment concerns? Flag down a nearby staff member, or visit the Yojimbo Office to discuss or report an incident or concern.

Harassment and offensive behavior

We want Kumoricon to be a safe and comfortable place. Harassment and offensive behavior are prohibited. This includes:

- Unwanted physical contact
- Threats
- · Heckling or jeering, either to a person or at an event
- Staying near another person who has asked you to leave
- Repeatedly following another person
- Any form of rude, offensive, or disruptive behavior

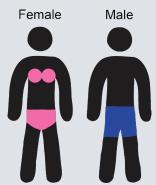
Other banned conduct in convention space

- Consumption of alcohol (unless presented at an official convention event), drugs (including marijuana), smoking (including e-cigarettes), or intoxication
- Lewd conduct
- Unsafe behavior, including real or play fighting
- Selling or soliciting items or services
- · Distribution of flyers or literature

Photography

Be polite with your camera and how you conduct your photography or video recording. Photography and video recording are generally permitted, except when:

- The subject asks you not to or attempts to leave upon seeing the camera;
- A reasonable person would know the subject would probably not want to be photographed under the circumstances;
- A panelist or event asks you not to, or a sign prohibits it;
- In viewing rooms, or art in the Art Show or Artist Alley (except with prior artist permission)



Cosplay, clothing, and coverage

Costumes or outfits must cover...

For females: The groin, complete buttocks, and sides of the breasts

For males: Equivalent of a shorts-style swimsuit

Private parts must be fully covered and not visible or simulated.

Masks or face coverings may not be worn in registration areas or hotel lobbies.

Footwear must be worn covering the bottom of the feet.

The following is not allowed in convention space:

- Signage or clothing containing profanity, explicit or graphic language, slurs, insults, threats, solicitations, or room party advertisements
- Costumes or props which are vulgar, obscene, graphic, or sexually themed
- We may limit offensive or disruptive costumes, props, signs, or clothing in our sole discretion

Prop and weapon safety

Banned items:

- Real firearms or ammunition (no exception for concealed carry)
- Functioning projectile weapons, devices, or toys, including items meant to be thrown
- Firearms or projectile items that look like they could be functioning from 10 feet away, even if they are nonfunctioning or are replicas
- Paddles (all varieties—including "yaoi" or "yuri" paddles)
- Live steel (sharp enough to cut)
- Potentially dangerous props which are not part of a bona fide costume
- Props wide or long enough to inhibit traffic

Peace-bonding: Any item or prop that **could** be used as a weapon, could be dangerous, or **appears** to be dangerous (even if it's not), must be peace-bonded. Peace-bonding is an agreement to carry your prop safely, and requires signing an acknowledgement of the requirements of safe carry. A staff member will attach a peace-tie to your item which signals to all staff that your item has been reviewed.

Where? Peace-bonding will be conducted near the registration area and in the Yojimbo Office.

Examples of items requiring peace-bonding:

- Toy sword made of foam
- Replica sword made of dull steel
- Replica firearm

Examples of items not requiring peace-bonding:

- Purse
- Bag
- · Teddy bear

Prop conduct:

- Do not brandish or wave around prop weapons
- Do not point prop firearms at anyone
- Prop firearms must have a highly visible orange tip
- Prop firearms and blades must always stay holstered, slung, or sheathed, except while posing for photos

Special exception for disabled projectile items: Projectile items or replica firearms are allowed **only** if they are, or have been made, permanently non-functional. "Permanently" means it is not possible to repair or restore the item to functionality. In most cases this means the item must be filled with glue and all moving parts rendered immobile.

Purchased items: If you buy a prop in the Exhibits Hall or Artist Alley, remember to get it peace-bonded, if needed. Also, exhibitors occasionally sell a few things that you can't carry around the con at all, like live steel swords. If you buy one of these, you need to immediately take it off-site or to your hotel room.

Violations

Any violation of this code of conduct or illegal action may be handled by a warning, temporary convention suspension, permanent membership revocation, or longer ban, in our sole discretion.

Allowable activity at the convention is at our sole discretion. If an authorized staff member tells you to stop doing something, remove an item, or leave an area, then it has the weight of this code of conduct, even if it's not printed in this code of conduct.

Changes

This code of conduct may be changed without notice. https://www.kumoricon.org/code-of-conduct will always contain the latest version, and printed copies will be given upon check-in to the convention.



MASCOT CONTEST 2016



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Cobyfrog



Ajamarie Abad



Kai Brown



Synergy



Kaenith



oceanrabbits



Chi Marshall



Mifmemo



Jazafras



Alicia 'Xellandria' Kilpatrick



Kirsten Andersen



Riubird



Yukuma



Yukuma



Nym



Phoenix Gala



Castiel Campbell



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Krystinn Marshall



Dylan Oslapas



Hannah E. VanBrunt



Stori Evergreen



Tibetanoxen

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Tabitha Stumpf Andy Sugiyama Austin Sullivan

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Assistant Director of Operations Artist Alley Staff Assistant Console Coordinator Panels Staff Yojimbo Staff

Hall Cosplay Staff Exhibits Hall Staff Vendor and Exhibits Hall Coordinator Registration Coordinator Registration Staff

Yojimbo Staff Photography Staff
Art Show Coordinator ORPG Staff Maid Squad Staff Tabletop Staff Back End Con Suite Staff Console Staff Console Staff

Yojimbo Staff Front End Con Suite Staff Video Staff Multimedia Manager Console Staff LAN Staff Tabletop Staff

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Registration Software Development Lead Pokémon Staff CCG Staff IT Staff Yojimbo Coordinator Info Booth Staff Live Programming Staff Front End Con Suite Staff Ballroom Staff Hall Cosplay Staff Artist Alley Assistant Coordinator

Fan Fiction Coordinator Craft Staff **ORPG Staff** Craft Coordinator Panels Staff Pro-Bending Staff LAN Staff Merchandise Staff Merchandise Staff **Graphic Design Coordinator** Treasury Staff Load-In/Load-Out Staff Ballroom Staff

Info Booth Staff

ORPG Staff

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Leah Teitelbaum Kerry Testa Zo Tewksbury Crystal Hawkeye Thelin Jennifer Thompson Linnea Thompson Zoe Thompson Sean Tolleshaug Thao Trang

Robert Trotter Timothy Trotter Tim Truong

Katie Turner Sean Tyler Kazoku Uchiha Jessica Ulibarri

Gaojhia Vang Jeremy Verheyden Austin Vinsonhaler Hope Vinsonhaler Melissa Vinsonhaler

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Fox Young

Heather Youravish Josh Youravish Haley Zach Corey Zinke **Robert Zittenfield**

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Graphic Design Staff MSO Coordinator Cosplay Repair Manager Green Room Manager Live Programming Staff MSO Staff CCG Coordinator

Front End Con Suite Staff Graphic Design Staff Quartermaster
Load-In/Load-Out Staff
Console Staff
LAN Staff

Yojimbo Staff IT Staff Load-In/Load-Out Staff

Assistant Director of Membership Graphic Design Staff Autographs Staff Karaoke Staff Fan Art Coordinator Registration Coordinator Social Media Staff RPG Coordinator

ORPG Staff Registration Coordinator Registration Staff Registration Staff Annejeanette Wamboldt Front End Con Suite Staff Merchandise Staff Front End Con Suite Staff

Ballroom Staff Registration Staff MSO Staff Press Office Staff Assistant Treasurer Chibi Room Coordinator ORPG Staff

ORPG Staff Info Booth Staff I AN Staff Registration Staff MSO Staff

Yojimbo Assistant Manager Console Staff Video Gaming Manager LAN Coordinator CCG Staff

Treasury Staff Info Booth Staff Hall Cosplay Staff Registration Line Staff Yojimbo Staff Yojimbo Staff Main Events Tech Staff Registration Staff Cosplay Repair Staff

Assistant Maid Squad Manager Hall Cosplay Staff Dispatch Staff Yojimbo Coordinator Ballroom Staff Yojimbo Coordinator Assistant Director of

Programming
Assistant Director of Programming
Front End Con Suite Manager Locker Coordinator

AMV Staff Load-In/Load-Out Staff ORPG Staff

We'd like to offer our special thanks to the following members of the industry, local organizations and businesses, and individuals, for making Kumoricon 2016 possible.

Aniplex - Art of Makeup - Beaverton City Library - Black Cat Jewelry - Carl Horn - CN Bookings
Consul General Uchiyama - Consular Office of Japan in Portland - Copic
Courtyard Portland Downtown/Convention Center - Crowne Plaza Portland Downtown
Crunchyroll - Dark Horse Comics - DoubleTree by Hilton Hotel Portland - galaxxxy - Graham Morris
Guardian Games - Hollywood Theatre - Inn at the Convention Center - Japanime Games - JASO
JET Alumni Association Portland - Kieran Strange - LAIKA - Mary Collins Agency - Mike Gambos
Mochitsuki - Nobuko Horikawa - Oni Press - Oregon Convention Center - Philip Simon
Play Pokémon Oregon - POC Booking - Port of Portland - Portland Kimono Club
Portland State University - Right Stuf - Rubab Rizvi - Studio TRIGGER - Tandy Leather
The Clinton Street Theater - The Oregon Symphony - Travel Portland - TriMet - Udon Entertainment
US Quidditch - Uwajimaya - VIZ - Yoshitaka Amano





















We'd like to thank the following Conventions for participating in Kumoricon 2016, and/or donating their time and help throughout the year.

Anime Evolution - Anime Expo - Anime Milwaukee - Anime Oasis - Colorado Anime Fest KuroNekoCon - Matsuricon - Nan Desu Kan - Newcon PDX - Northwest Comic Fest - OSFCI - Otafest Project Anime - Sakura-Con - Wizard World Portland - YaoiCon

Additionally, thank you to the convention running community as a whole. It's with this community's help that we are able to grow every year, share ideas, and continue to run amazing events. Please continue being awesome, geeky, weird, and fabulous!

Further Appreciation

Kumoricon would like to take this opportunity to further thank you, our amazing attendees, staff and community supporters who work tirelessly, dream and imagine creatively and push this event to greater heights every year. Without you, this wouldn't be the biggest convention of friends and fans in Oregon and SW Washington. Every time you buy a membership, donate to the convention or spend your time volunteering, you are making this event better. We are so greatful for everything you do!

She EMPIRICAL THEATER

ANIME AT OMS!!

EVANGELION 1: YOU ARE (NOT) ALONE• EVANGELION 2: YOU CAN (NOT) ADVANCE • EVANGELION 3: YOU CAN (NOT) REDO • AKIRA • THE BOY AND THE BEAST • PSYCHO-PASS: THE MOVIE







FRIDAY, OCT. 28

SATURDAY, OCT. 29

SUNDAY, OCT. 30

6:00PM

EVANGELION 1: YOU ARE (NOT) ALONE. (SUBT)

8:00PM

EVANGELION 2: YOU CAN (NOT) ADVANCE. (SUBT)

10:00PM

REDO. (SUBT)

EVANGELION 3: YOU CAN (NOT)

7:00PM

THE BOY AND THE BEAST (DUB)

9:30PM

AKIRA (SUBT)

7:00PM

PSYCHO-PASS: THE MOVIE (SUBT)

TICKETS AVAILABLE AT OMSI.EDU



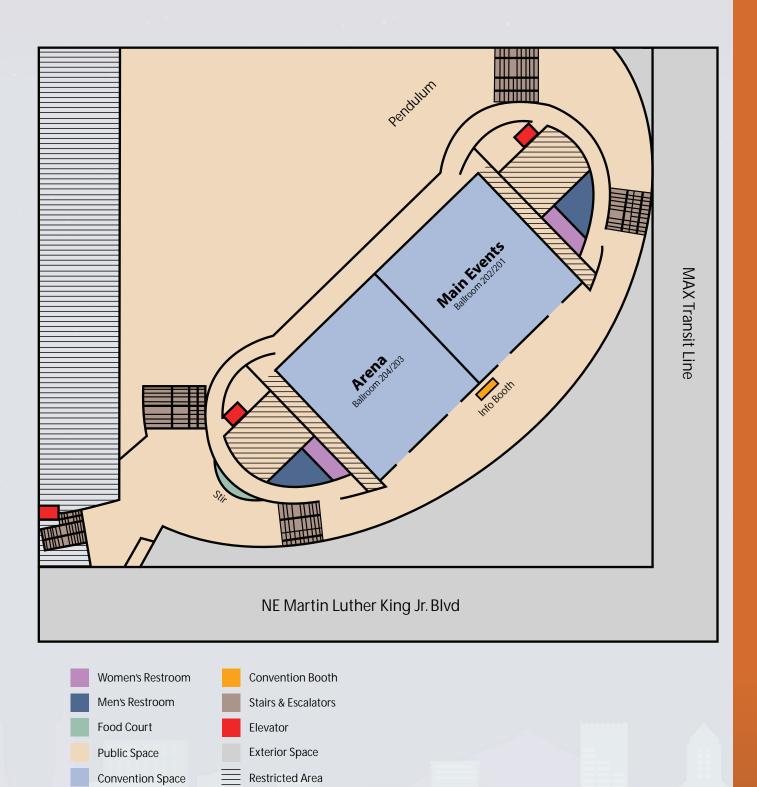
\$2 Off Tickets to *Anime At OMSI* for Kumoricon attendees! Present your badge at the box office or use discount code: **KCON16** for online purchases.

ALSO SHOWING AT THE EMPIRICAL THEATER

KUBO AND THE TWO STRINGS
SATURDAY, OCT. 29 & SUNDAY, OCT. 30 @ 5:00PM

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